



| Policy Revision | Section(s) Revised | Change description | Effective Date |
|-----------------|--------------------|---------------------------------|----------------|
| 0 | | Reformat (previously section 7) | June 2025 |
| 1 | 14.5 | Changes in red | Aug 2025 |



14. CITY CHAMPIONSHIPS POLICY (ZONE 3 ONLY)

14.1 League Standings for City Championships

14.1.1 League standings shall be calculated using Win % (see Policy 6.6).

14.2 Home Team

14.2.1 The Home Team for the first game will be the higher placed team in the league standings.

14.2.2 The Home Team for subsequent games shall be displayed on the website.

14.3 Minor Officials for City Championship Games

14.3.1 The same policies apply for Minor Officials and Shot Clock Operators as for regular league play.

14.3.2 The same policies apply for Shot Clocks as for regular league play.

14.4 City Championship Format

14.4.1 The Ringette Calgary City Championship will include only Zone 3 teams and will be a double knockout series.

14.5 Modified Game Version

14.5.1 All City Championship Games will conform to Ringette Canada Rules standard time formats:

- U14 and under: Two (2) fifteen (15) minute stop time periods.
- **U16 and over: Four (4) ten (10) minute stop time periods**

14.6 Time Restrictions

14.6.1 For all League and City Championship games:

14.6.1.1 In the event that there is insufficient ice time to complete a game of regulation length, the following procedure will apply:

- When the time reaches five (5) minutes left on the permit, at the first stoppage of play, the clock will be re-set to two (2) minutes and the remainder of the game will be completed with stop time.
- The clock will not be re-set for more than the time remaining on the permit.
- Penalties will be fully served.