



Rules & Regulations

2025-2026





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Chinook Ringette League/Ringette Calgary

RULES & REGULATIONS

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Chinook Ringette League & Ringette Calgary

RULES & REGULATIONS

RINGETTE CANADA Rule Book will apply EXCEPT where specifically noted

RINGETTE ALBERTA Rules and Operating Procedures will apply EXCEPT where specifically noted

Ringette is available in Calgary & Southern Alberta to further encourage the sport for the enjoyment of participants, to teach sportsmanship, and to help form good character. The player's welfare must be held paramount. All teams playing in Zone 1, 2, and 3, Chinook Ringette League's jurisdiction, are subject to these Rules & Regulations, and the Operating Policies of Ringette Calgary.

In the interest of sportsmanship and fair play, coaches and managers shall make every reasonable effort to ensure that all team members receive equal playing time in all games.

1. RULE CLARIFICATION POLICY

1.1 Clarification of Rules & Regulations

- 1.1.1. Matters requiring clarification of league operating policy and procedure shall be referred to the Chinook Ringette League Chair for initiation of appropriate action.
- 1.1.2. The Chinook Ringette League Chair will provide clarification of the Rules & Regulations as issued and provide interpretation for areas not specifically identified in the Rules & Regulations. Rulings will be documented and will be updated in the Rules & Regulations, if required, prior to commencement of the next playing season.
- 1.1.3. If required, League decisions to address issues not covered by current policy may be made between board meetings with input from a quorum of the Ringette Calgary President, Sub Association Presidents, and Chinook League Chair.
- 1.1.4. These Rules & Regulations apply to AS to U19. Open games shall be under the league jurisdiction of CORA. AS and U10 procedures and issues shall be under the league jurisdiction of individual zones, U12 to U19 are under the jurisdiction of the Chinook Ringette League.
- 1.1.5. These Rules & Regulations are intended to be used in complement to the Association Bylaws, Association Operating Policies and the rules of Ringette Canada and Ringette Alberta. If there is a conflict between policies, the most stringent policy will be followed, if it does not then defy a governing policy. Ringette Canada and Ringette Alberta policies are considered governing policy.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019



2. GENERAL RESPONSIBILITIES POLICY

2.1 Conduct of Teams

The team staff shall be responsible for their conduct and the conduct of their players at all times and must endeavor to prevent disorderly conduct before, during and after the game, on or off the ice, any place within or around the arena (including the parking area).

2.2 Exhibition Games

All teams wishing to play exhibition games must advise the appropriate Division Coordinator and Referee Scheduler in advance. A Game Report marked "exhibition game" must be submitted in the usual manner.



Policy Revision	Section(s) Revised	Change description	Effective Date
1			Sept 2022
2	3.2.2.2, 3.3.1		Sept 2023
3	3.1.2	Updates in red	June 2025



3. ELIGIBLE TEAM MEMBERS POLICY

3.1 Affiliated Players

- 3.1.1 Refer to Ringette Alberta Player Affiliation Policy (Policy 5.0)
 - 3.1.1.1 As per Ringette AB policy, the maximum number of **players*** dressed and listed on a Game Report can be:
 - When using no affiliates 18 players
 - When using affiliate(s) as skater(s) only 12 players
 - When using affiliate skater(s) plus an affiliate goalie 12 players
 - When using affiliate skater(s) plus an affiliate goalie in addition to your regular goalie – 13 players
 - When only using an affiliate goalie 18 players
 - A maximum of five (5) affiliate players
 - *NOTE: "players" includes goaltenders, skaters and affiliates
 - 3.1.2. Documentation for a regular player's absence must be provided if requested by the Division Coordinator and/or League Chair.

3.2 Eligible Players

- 3.2.1 The head coach shall be held responsible for ensuring that all players on the team are of the correct age and reside within the proper boundaries. Any improper use of an affiliate or out of boundary player constitutes an ineligible player, and the head coach will be suspended accordingly.
- 3.2.2 A head coach who plays an ineligible player will:
 - 3.2.2.1 Be immediately suspended until their case has been dealt with by the Disciplinary Review Committee.
 - 3.2.2.2 Forfeit all games involving an ineligible player in favor of the opposing team. The official score for a forfeit shall be posted as 7-0.

3.3 Eligible Coaching Staff

3.3.1 All bench staff (head coaches, assistant coaches, trainers, managers) must meet the certification requirements as set by Ringette Alberta.



Policy Revision	Section(s) Revised	Change description	Effective Date
1		Updates in red	Sept 2022
2		Updates in red	Sept 2023
3	4.5	Updates in red – set jersey colors	Aug 2025
4	4.1.5	Add penalties for improper gamesheet entry	Aug 2025



4. GAME RESPONSIBILITIES POLICY

4.1 Game Reports

- 4.1.1 Game Scores and Game Reports must be submitted via RAMP Online Gamesheets by the HOME team and verified by the VISITING team within 24 hours of the game being played.
 - 4.1.1.1 The reporting coach must ensure the following information is clearly printed on the Game Report at the end of the game. Failure to do so may result in the loss of the points in the event of a win, or the loss of the single point to each team in the event of a tie.
 - Type of game (League, Exhibition, City Championship)
 - Division (i.e. U12, U14). In the case of interlocking divisions, list both divisions and levels.
 - Level (i.e. AA, A, B, C)
 - Date and game start time.
 - Location of game (arena name).
 - 4.1.1.2 Failure to enter or verify a properly completed online gamesheet may result in the loss of points for that game.
- 4.1.2 Final standings will reflect the tabulation of game results from the Game Reports. Points awarded to a team that does not submit a Game Report in accordance with the above stands to lost the points at the discretion of the Chinook Ringette League Chair.
 - 4.1.2.1 In the event of a conflict or protest of the final standings, the Official Game Report will govern the final standings.
- 4.1.3 Game Reports for all City Championship games (Zone 3 only) must be uploaded within 4 hours of completion of the game.
- 4.1.4 Game Reports must be completed properly in RAMP. Only players in RAMP rosters may play the game. Check off players, goalie(s) and affiliates that are present and add officials on the RAMP app. Goaltender(s) playing time must be documented at the end of the game on the Gamesheets App. Captains must be marked with a (C) or (AC) for U12 and up.
- 4.1.5 Penalties for improper gamesheet completion:
 - First Offence: Receive a warning from the Division Coordinator
 - Second Offence: Loss of 2 points in the standings



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• Third Offence: Loss of 2 points in the standings and a \$250 fine

4.2 Minor Officials

- 4.2.1 HOME TEAM will be responsible to operate the score clock, and to complete the RAMP electronic gamesheet, and to provide one (1) penalty box attendant.
- 4.2.2 VISITING TEAM will be responsible to provide one (1) penalty box attendant.
- 4.2.3 In extenuating circumstances, the breakdown of the supply of minor officials can be altered as long as agreement is met between both Head Coaches.

4.3 Shot Clocks

- 4.3.1 It is the responsibility of the HOME team to ensure the availability and set-up of the shot clocks.
- 4.3.2 The VISITING team is responsible to ensure that there is a shot clock operator. In the event there is no shot clock operator, the game will be played without the use of the shot clock rules.
- 4.3.3 In the event that one of the shot clocks is not functioning, the game will be played without shot clocks.

4.4 Game Start Time

Any team in attendance but not ready to begin the play within five (5) minutes of the scheduled game time will lose the game by forfeit. This is to be indicated on the Game Report and signed by the referees.

NOTE: The referee will immediately notify both teams of the situation and advise the offending team they have five (5) minutes to ice its players and begin play. Failure to comply with this five (5) minute start rule will result in a forfeit in favor of the non-offending team, but, if possible, the game should still be played as an exhibition game.

4.5 Team Colors

The HOME team shall wear dark colored jerseys. The VISITING team shall wear light colored jerseys. In the event of a conflict, the VISITING team must change colors.



Policy Revision	Section(s) Revised	Change description	Effective Date
1	5.2.1	Addition of AS &U10 time permits	June 2025
2	5.2.1	Changes to U16 and U19 time permits	June 2025
3	5.2.2	Changes to U16 and above time permits	June 2025



5. ICE REQUIREMENTS POLICY

5.1 Ice and Permit Requirements

- 5.1.1 All Chinook Ringette League and Ringette Calgary League games should be scheduled on an ice slot of at least one hour in duration for the Divisions of U14 and below, and at least one hour and one quarter hours duration for the Divisions of U16 and above.
- 5.1.2 The ice surface should be cleaned before each League and City Championship game.

5.2 Modified Game Duration

- 5.2.1 All League and Exhibition game playing times will be extended to maximize ice use, and shall be structured as follows:
 - AS, U10 Step 1, U10 Step 2: Two (2) twenty-four (24) minute halves, with a buzzer every 90 seconds. Period break: 3 minutes.
 - U10 Step 3, U12 and U14: Two (2) eighteen (18) minute stop time periods.
 - U16 and U19: Four (4) eleven (11) minute, stop time periods. 44-minute game time with 4 minutes in breaks.
 - PERIOD BREAK: One (1) two (2) minute break in between periods.
 - TIME OUTS: As per Ringette Canada rules.
- 5.2.2 All City Championship games (Zone 3 Only) will conform to Ringette Canada Rules standard time formats:
 - U14 and under: Two (2) fifteen (15) minute stop time periods.
 - U16 and over: Four (4) ten (10) minute stop time periods.

5.3 Time Restrictions

- 5.3.1 For All Chinook League, Ringette Calgary League & City Championship games:
 - 5.3.1.1 In the event there is insufficient ice time to complete a game of regulation length, the following procedure will apply:
 - When the time reaches five (5) minutes left of the permit, at the first stoppage of play, the clock will be re-set to two (2) minutes and the remainder of the game will be completed with stop time.
 - The clock will not be re-set for more than the time remaining on the permit.
 - Penalties will be fully served.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Sept 2019
1		Housekeeping	Sept 2021
2	6.6		Jan 2022
3		Updates in red	Sept 2022
4	6.4.3, 6.4.4	Added	Sept 2023



6. LEAGUE OPERATIONS POLICY

6.1 Purpose

This policy shall establish and define the requirements for Chinook League Operations.

6.2 Principles

- 6.2.1 All participating teams deserve fair access to league games.
- 6.2.2 It is the goal of the League to provide structure that promotes competitive equity.
- 6.2.3 The League shall operate in accordance with Critical Date (Appendix 7).
- 6.2.4 The League shall operate in accordance with the Fees and Fines structure (Appendix 6).

6.3 Requirements

6.3.1 Chinook Ringette League and Ringette Calgary Terms of Reference (Appendix 1).

6.4 Tournament Attendance

- 6.4.1 Tournament Blocks & Reschedules SESSION 1 ONLY
 - 6.4.1.1 Teams may attend ONE tournament weekend through means of a RESCHEDULE REQUEST in Session 1.
 - 6.4.1.2 Teams who are accepted to their Home Associations tournament in Session 1 may request one additional reschedule, using the form and complying with Critical Dates.
 - 6.4.1.3 Teams may not request ANY other reschedules. No tournaments in lieu of the Home Association tournament can be accommodated in the case a home tournament does not run all divisions or accept all teams in that division.
 - 6.4.1.4 Reschedule requests will be tracked and must be made minimum 7 days in advance.
 - 6.4.1.5 The only acceptable scheduling constraint will be for tournament attendance. Fundraising events, team activities, dryland, exhibition games, etc. are not able to accommodate reschedules or constraints. Teams must use "Events" in SportzSoft and not "Constraint" for this reason. The league may reschedule games on days that do not have constraints. Teams are expected to manage their events accordingly.



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- 6.4.1.6 Reschedules will not occur with less than 7 days notice to prospective teams unless mutually agreed.
- 6.4.1.7 Rescheduled games are subject to ice and referee availability, and at no time are guaranteed. The League will make best efforts to reschedule.
- 6.4.1.8 If a team accepts a tournament after the league schedule has been released on a weekend that they appear to be available, be advised that game reschedules for other teams may occur on that weekend. If they later accept a tournament, they must either play the league game as well, or forfeit at their own risk.
- 6.4.2 Tournament Blocks Session 2 ONLY:
 - 6.4.2.1 League games in Session 2 will NOT be rescheduled to accommodate tournament acceptance.
 - 6.4.2.2 Zone 3 teams may BLOCK (CONSTRAIN) one tournament in Session 2 in addition to the Esso Golden Ring (EGRT) weekend for a maximum of 2 total (see Critical Dates). In the case a team does not attend the EGRT, they will not be granted any additional schedule constraint in lieu.
 - 6.4.2.3 Associations with home tournaments in Session 2 must use their tournament block to constrain the league from scheduling.
 - 6.4.2.4 Zone 1 and 2 teams may have up to 2 tournament blocks total. This may or may not include EGRT.
- 6.4.3 Post Session 2 Tournaments
 - 6.4.3.1 No reschedule requests will be accepted for Session 3.
- 6.4.4 AA Team Tournaments
 - 6.4.4.1 Teams at the AA level participating in the Chinook Ringette League shall utilize the following policy allowing additional tournament attendance, sections 6.4.1 and 6.4.2 do not apply.
 - 6.4.4.2 Session 1 AA Team Tournament Policy
 - 6.4.4.2.1 AA teams shall submit up to 3 tournament blocks, including their Home
 Association tournament, if it falls in Session 1. These must be submitted 18



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days prior to the first day of Session 1 game play for the division they are placed in, as per the Critical Dates.

6.4.4.2.2AA teams may request 1 additional tournament weekend reschedule (includes games Thursday – Sunday if travel is required) request within Session 1 for extenuating circumstances (i.e. not being accepted to tournaments on previously blocked weekends). It is up to the discretion of the CRL Chair & CRL Operations if this reschedule can be accommodated. One of the previously blocked weekends must be given back as available for League games.

6.4.4.3 Session 2 AA Team Tournament Policy:

- 6.4.4.3.1AA teams from Zone 3 may block 2 tournament weekends in Session 2 in addition to the Esso Golden Ring (EGRT) by the tournament block date specified in the Critical Dates. In the case a team does not attend the EGRT, they will not be granted any additional schedule constraint in lieu.
- 6.4.4.3.2AA teams from Zone 1 & 2 may block 3 tournament weekends in Session 2 by the date specified in the Critical Dates. This may or may not include EGRT.

6.5 Forfeit, Default, and No Fault Games

- 6.5.1 Forfeit
 - 6.5.1.1 Teams that forfeit give up the possibility of acquiring points in a game. Forfeits require the payment of league fines (Appendix 6).
 - 6.5.1.2 The opposing team will be awarded two points for a win for the game in question. The score shall be recorded as 7-0 and will result in a League fine, in accordance with Appendix 6. For example, a forfeit would be (but not limited to):
 - 6.5.1.2.1A team who cancels a game for any reason other than allowed in 6.4.
 - 6.5.1.2.2A team who does not show up for a scheduled league game.
 - 6.5.1.2.3A team who has the minimum required 7 players to start a game, and declines to game for "lack of players". See default options below.
 - 6.5.1.2.4A team who uses illegal players and the opposing team does not agree to play the game or becomes aware after the game has started, shall be issued a forfeit. The opposing team shall notify the Chinook League Chair and the game



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is played under protest. Additionally, the head coach will be subject to discipline action, and the team will be fined in accordance with Appendix 6.

6.5.1.2.5A team who refuses to complete the game without the referees permission.

Permission shall be granted by the referee at their discretion (i.e. injury making ice surface unusable, facility problems).

6.5.2 Default

- 6.5.2.1 Teams that default give up the possibility of acquiring points in a game.
- 6.5.2.2 The opposing team will be awarded two points for a win for the game in question. The score shall be recorded as 7-0 and does not result in a League fine. For example, a default would be (but not limited to):
 - 6.5.2.2.1A team who has less than the required 7 legal players to start a game and does arrive at the arena at the scheduled time. The teams may combine players, the game marked as exhibition, and a default awarded to the team with sufficient players.
 - 6.5.2.2.2If two teams believe at any time they are unbalanced and jointly agree to combine teams for a game or part of a game. The weaker team would be issued a default, the game marked as exhibition, and a default awarded to the stronger team.
 - 6.5.2.3.3 Using a player/goaltender who is not a registered member of that team. If the opposing team agrees to play the game anyway, the default is awarded to the compliant team.
 - 6.5.2.2.4 Failure to finish the game due to an injury sustained by a team's only available goaltender, and the team will not utilize any other player in goal.

6.5.3 No Fault Game

- 6.5.3.1 Recognizing that some scheduled games may not be completed to circumstances beyond either team's control, teams will be issued one point each (tie). The score recorded for that tame shall be 0-0. These games will not be rescheduled. For example, a no fault game would be (but not limited to):
 - 6.5.3.1.1Lack of available ice (double booking, power/equipment failure, communication problems).



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- 6.5.3.1.2 Referee no shows.
- 6.5.3.1.3Inclement weather see sections 6.5.4
- 6.5.4 Cancelling of League Games Due to Inclement Weather
 - 6.5.4.1 The League encourages participants to leave enough travel time to arrive safely and drive according to weather conditions.
 - 6.5.4.2 In the case of moderate travel games (less than 2 hours) any decision relating to the cancellation of games will be made by 4pm on a weekday, or a minimum of 3 hour prior to the commencement of the game on a weekend.
 - 6.5.4.3 In the case of high travel games (over 2 hours) the decision will be made a minimum of 5 hours prior to the commencement of the game.
 - 6.5.4.4 League games canceled due to weather will NOT be rescheduled. Teams will be issued at a no-fault tie (0-0).
 - 6.5.4.5 If a decision is made to cancel games, the League will send notification through the following means:
 - Email notification to the affected team contacts as listed on the website.
 - Email to League Scheduler
 - Email to Referee Assignor
 - 6.5.4.6 Due to the geographic size of the league, safety requires attention from all participants.

 Nominated team representatives may submit ONE game cancellation request by filling in the online form (on the website under "Forms"). The form will notify the League

 Chair, Scheduler and Referee Assignor. Note:
 - The form requires documentation of inclement weather conditions from either Alberta Roads (511.alberta.ca or generally recognized Canadian National Weather Service).
 - The nominated team representative will receive confirmation of cancellation from the League upon receipt of the game cancellation form.
 - The League encourages teams to reorganize cancelled games and play them as exhibition, so the teams still get a game. In such cases the teams involved are responsible for providing the ice and booking/paying for the referees. The League will not get involved and the game will NOT count in standings.



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6.6 Standings

- 6.6.1 Statistics and standing for U12 Divisions and higher shall reflect a maximum seven (7) goal differential on score clock during the game, and in final score displayed on the website. The actual goal spread (as reported on the gamesheet and stored in league software) will be used when evaluating advance and retreat options.
- 6.6.2 To account for differences in number of games played between teams, team standings will be decided using a Win Percentage for scheduled league games. Win % = points earned divided by total possible points. Teams will be ranked from high to low win percentage.
 - 6.6.2.1 For U16A and U19A Divisions, League games against AA teams will be removed for final rankings.
 - 6.6.2.2 In the event that a team has advanced or retreated across divisions, only their Win % in the division in which they ended the season will be counted.
 - For example: Team X advances from UxxB to UxxA. Only the games at UxxA will count toward Win %. All teams remaining in division UxxB will have games against Team X removed from their standings.
 - 6.6.2.3 All games cancelled because of government of public health restrictions will be fully removed from the Win % calculation.
 - 6.6.2.4 In the case of teams being tied after the application of Win %, the tie will be broken by:
 - 6.6.2.4.1 Goals For divided by Goals Against for all League Games.

6.7 Advance, Retreat, Overage (League Request) Policy

- 6.7.1 The Chinook Ringette League hold paramount the principles of fail play and competitive equity. For this reason, the League will utilize the following League Request Policy and Procedure to address team advances and retreats, as well as overage player requests.
- 6.7.2 All League Requests must comply with current Ringette Alberta Policies. Chinook Ringette
 League will manage league requests for the season start and for the transition between Session 1
 and Session 2. Any transition of divisions between Session 2 and Session 3 will be managed by
 Ringette Alberta.
- 6.7.3 All League Request decisions are final and cannot be appealed or disputed with the Chinook Ringette League.



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6.7.4 The Advance, Retreat, Overage Procedure will be followed as outlined in Appendix 5.

6.8 References and Attachments

• Appendix 1: League Committee Terms of Reference

• Appendix 2: Chinook Ringette League Sub-Committee Member Descriptions

Appendix 2: Tournament Block Form (Session 2)
 Appendix 3: Game Reschedule Request (Session 1)

Appendix 4: Game Cancellation Form (Weather) – Any Session
 Appendix 5: League Request Procedure (Advance, Retreat, Overage)

Appendix 6: Fees and FinesAppendix 7: Critical Dates



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Appendix 1: League Committee Terms of Reference

Purpose:

This document describes the Terms of Reference for Committee evaluation decisions regarding League Requests. Dates can be found in Critical Dates (Appendix 7).

Definitions:

"CRLSub-Committee": CRLBoard Members and CRLAssociation Representatives

"CRLBoard Members": Any Board members comprising the CRL, which could include, Chair, Finance, Administration, Technical, Operations, Liaison.

"Association Representatives": An individual representing their Association as assigned by the Association President, which can also be the President themselves.

League Requests comprise the following:

- 1. Overage Player
- 2. Team Advance or Retreat (by self)
- 3. Team Advance or Retreat (by others)

Any submissions after deadlines outlined in the Critical Dates will not be considered.

Scope of Authority:

The Chinook Ringette League Sub-Committee will have full authority over decisions regarding the League Operations for U12 through U19 Divisions in Zone 1, 2 and 3. Open games shall continue to be under the league jurisdiction of CORA and AS/U10 shall be under the league jurisdiction of the individual zones.

Voting Structure:

The League Request Committee is to be formed in the following format:

The CRL Chair will Chair the League Request Committee. All other members of the CRL Sub-Committee or their representative will attend the meeting and the vote breakdown will be as follows:

• The Association Representative votes will be set to the number of teams declared in the CRL for a given season. These will be reset each October at the CRL Members Meeting once team declarations are submitted. The number of teams will remain active for 1 year until the following October, and start of the new season. These votes can be delegated to another person from their Association who attends the meeting, but cannot be delegated to another Association.



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- o If a member of the CRL committee is not present and does not send a delegate, they forfeit their votes.
- o ACRL Board Member can act as a delegate for their Association and utilize both their Board Member votes and Association Representative votes.
- The CRL Board Member votes shall be set as half of the total teams in the CRL split amongst filled Board position, excluding Chair. The number of votes per person, depending on Board Members being voted in throughout the season, as the overall votes allocated to the CRL Board Members will remain the same. These votes cannot be delegated to another Board Member.
- Quorum will be set at 51% of total voting members.

Voting Structure Example:

(Note: team numbers are from the 22/23 season)

Delegate	Votes *
AIR	10
CBV	25
CGY	6
CNW	21
COC	6
CSO	18
FRA	3
IND	7
LTH	7
MHT	4
STR	8
Z2D	2
Total	117

Position	Votes*
CRL Chair	tie
CRL Finance	11.7
CRL Admin	11.7
CRL Technical	11.7
CRL Operations	11.7
CRL Liasion	11.7
Total	58.5

^{*} Number of Votes = Half the total number of teams split amongst Board positions.

^{*} Number of Votes = Number of Teams in CRL



Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Sept 2019
1		Updates in Red	Sept 2022



Meeting Agenda

The League Committee Chair will present the Committee with all the League Requests submitted prior to submission deadline.

The Committee will discuss and align on criteria used to approve or denythe request. General considerations include, but are not limited to:

- In the case of <u>Overage</u> players, including goaltenders, using Ringette Alberta Policy 7 as a guideline.
- In the case of <u>Advance or Retreat</u> by self or others; Advancement by self is automatically endorsed. In the case of by others, the team will have a minimum of 3 days to respond as per dates noted above.
- Relative competitiveness within a given division or tier. Awinless season or an undefeated season is not justification for advancement or retreat. Very high average GFGA differentials is a better indicator.

The Committee has authority to approve or denythe request. Written justification must be provided for all decision, to be kept with League records.

Minimum number of votes on any decision is 3.

Conflict of interest must be declared by any committee member if they have a child playing in the division affected. For example, a decision to retreat a team from U14Ato U14B and the committee member has a child in either tier, that member is exempt from that vote.

Information to be considered:

The committee will consider all information provided by the team or teams.

Typical information provided is:

- Team profile information (using RAB template)
- League and non-League records of competition (exhibition, tournament, etc)
- Other pertinent information as decided by the team or teams

The Committee has authority to decide if any information provided by the teams is relevant or not relevant to the decision (i.e. letters of support, medical information, other TBD).

Possible decisions:



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0		New	Sept 2019
1		Updates in Red	Sept 2022



- Approve
- Deny
- Modify with directive
- Modify with options

Approve and Deny are straight forward responses. If a team applies for a retreat and is denied, they must play the remainder of the season in the assigned division and tier or have the option to withdraw from the league without penalty or compensation.

Modify with directive may be applied, for example if the committee decides the decision is supported but has condition(s) of support. The directive may be any actions or conditions deemed appropriate for the team, such as approving a retreat for developmental reasons, but declining eligibility for League post season play.

Modify with options may be applied in cases where an association may have limited options for grouping like skilled players and may end up with a competitive advance (per RAB Policy 7), but in order to keep the "most appropriate" place for them to play, may provide such options as:

- Overage goaltender that doesn't meet criteria can play out as a skater
- Entire team can move up a division and remain eligible for all post season benefits available in that division
- Other options as deemed feasible or practical by the committee



Policy Revision	Section(s) Revised	Change description	Effective Date



Appendix 2: Tournament Block Form (Session 2)

Please see the Ringette Calgary or Chinook League website for this form.

Appendix 3: Game Reschedule Request (Session 1)

Please see the Ringette Calgary or Chinook League website for this form.

Appendix 4: Game Cancellation Form (Weather) - Any Session

Please see the Ringette Calgary or Chinook League website for this form.



Policy Revision	Section(s) Revised	Change description	Effective Date
1		Revision to align with RAB policy	Sept 2023
2	Updates in red	Addition of email(s); age groups; wording	Aug 2025



Appendix 5: League Request Procedure

Procedure for CRL Advance/Retreat and Overage Player Requests

Preamble:

All league requests must comply with current Ringette Alberta policies.

Section 1. Definitions

- a. Team Declaration Deadline U16, U19: date by which Associations must declare their teams to the league so that league game scheduling can proceed.
- b. Team Declaration Deadline U12, U14: date by which Associations must declare their teams to the league so that league game scheduling can proceed.
- c. Advance, Retreat, and Special Requests (Overage) Deadline U10, U12, U14, U16, U19: date by which Associations and/or teams must submit requests to the CRL.
- d. Cutoff for games to be considered for Advance, Retreat and Special Requests (Overage) U10, U12, U14, U16, U19: last day for which game data will be considered for Advance, Retreat and Special Requests (Overage).
- e. Advance, Retreat, and Special Requests (Overage) meeting: CRL Membership meeting to vote on Advance, Retreat, and Special Requests under the CRL Terms of Reference (Appendix 1).

Section 2. Timelines

- a. All dates will be published on the CRL and Ringette Calgary website under the heading of "Critical Dates".
 Where there are inconsistencies between this document and the Critical Dates on the website, the website data shall be taken as correct.
- b. Season Start Tiering Policy Exemption Request must be submitted by the Association 1 day prior to the Team Declaration Deadline for the age group in question.
- c. Advance, Retreat, and Special Requests (Overage) must be submitted by the team or by the Association 7 days prior to the Advance, Retreat, and Special Requests (Overage) meeting.
- d. Cutoff for games to be considered for Advance, Retreat or Special Requests (Overage) is 3 days prior to the Advance, Retreat, and Special Requests (Overage) meeting.

Section 3. Season Start Tiering Policy Exemption Request

- a. Associations must submit the Season Start Tiering Policy Exemption Request by email to: chair.chinookringetteleague@gmail.com and admin@ringettecalgary.ca by the Timelines identified in Section 2
- b. Associations must provide written justification for the Season Start Tiering Policy Exemption Request.
- c. CRL Chair will present additional information and convene an email vote (with approximately 1 day turnaround time) amongst the CRL Membership as per the League Committee Terms of Reference.
- d. For teams that do not meet the Ringette Alberta tiering requirements for which requests are not submitted as per Section 3a. will generally be denied. Extenuating circumstances may be considered at the sole discretion of the CRL Board.



Policy Revision	Section(s) Revised	Change description	Effective Date
1		Revision to align with RAB policy	Sept 2023
2	Updates in red	Addition of email(s); age groups; wording	Aug 2025



Section 4: Overage Player Requests

- a. Home Associations shall fill out the required information in the Overage Player Form (Section A of the Chinook League Overage Player, Advance, Retreat Request Form) and submit the form to <u>chair.chinookringetteleague@gmail.com</u> and <u>admin@ringettecalgary.ca</u> by the timelines identified in Section 2.
- b. CRL will gather data from RAMP for the Team Profile Form and may ask for additional information from the Home Association. Ringette Alberta guidelines for overage players will be consulted.
- c. CRL Chair will present additional information and convene a vote at the CRL Advance, Retreat, and Special Requests Meeting as per the League Committee Terms of Reference.

Section 5: Self Advance

- a. Home Associations shall fill out the required information on the Team Self Advance Form (Section B of the Chinook League Overage Player, Advance, Retreat Request Form) and submit the form to <u>chair.chinookringetteleague@gmail.com</u> and <u>admin@ringettecalgary.ca</u> by the timelines identified in Section
- b. CRL will gather data from RAMP and may ask for additional information from the Home Association.
- c. CRL Chair will present additional information and convene a vote at the CRL Advance, Retreat and Special Requests Meeting as per the League Committee Terms of Reference.

Section 6: Self Retreat

- a. Home Associations shall fill out the required information in the Team Self Retreat Form (Section D of the Chinook League Overage Player, Advance, Retreat Request Form) and submit the form to <u>chair.chinookringetteleague@gmail.com</u> and <u>admin@ringettecalgary.ca</u> by the timelines identified in Section 2.
- Exhibition game results will be a key parameter in determining whether a retreat request will be approved.
 Exhibition games should be completed against teams in the retreat division by the timelines identified in
 Section 2. Teams requesting Self Retreat must roster a competitive line-up for the exhibition games and must inform the CRL Chair of the exhibition game date and time in advance of the games.
- c. CRL will gather data from RAMP and may ask for additional information from the Home Association.
- d. CRL Chair will present additional information to provide the Association representative with some time to provide evidence. CRL Chair will convene a vote at the CRL Advance, Retreat and Special Requests Meeting as per the League Committee Terms of Reference.

Section 7: Advance Request (by Others)

- a. Requesting team (or teams) shall fill out all the required information in the Team Advance By Others Form (Section C of the Chinook League Overage Player, Advance, Retreat Request Form) and submit the form to <u>chair.chinookringetteleague@gmail.com</u> and <u>admin@ringettecalgary.ca</u> by the Timelines identified in Section 2.
- b. Requesting team (or teams) must e-transfer a non-refundable fee of \$200 to payments@ringettecalgary.ca by the Advance, Retreat, and Special Requests deadline as identified in Section 2.
- c. Team will be notified of the Advance request by the CRL per the Timelines identified in Section 2, and will be given the opportunity to provide data to support their position about advance/retreat.
- d. CRL will gather data from RAMP and may ask for additional information from the requesting team or from the Home Association.



Policy Revision	Section(s) Revised	Change description	Effective Date
1		Revision to align with RAB policy	Sept 2023
2	Updates in red	Addition of email(s); age groups; wording	Aug 2025



e. CRL Chair will present additional information and provide the Association representative with some time to provide evidence. CRL Chair will convene a vote at the CRL Advance, Retreat, and Special Request (Overage) Meeting as per the League Committee Terms of Reference.

Section 8. Retreat Request (by Others)

- a. Requesting team (or teams) shall fill out all the required information in the Team Advance By Others Form (Section D of the Chinook League Overage Player, Advance, Retreat Request Form) and submit the form to <u>chair.chinookringetteleague@gmail.com</u> and <u>admin@ringettecalgary.ca</u> by the Timelines identified in Section 2.
- b. Team will be notified of the Advance request by the CRL per the Timelines identified in Section 2, and will be given the opportunity to provide data to support their position about advance/retreat.
- c. CRL will gather data from RAMP and may ask for additional information from the requesting team or from the Home Association.
- d. CRL Chair will present additional information and provide the Association representative with some time to provide evidence. CRL Chair will convene a vote at the CRL Advance, Retreat, and Special Request (Overage) Meeting as per the League Committee Terms of Reference.

Section 9. Advance or Retreat Review (by League)

- a. Any team that is granted a Season Start Tiering Policy Exemption will be reviewed by the League and may be recommended for Advance or Retreat.
- b. Any team can be recommended for Advance or Retreat at the sole discretion of the CRL Board. The CRL Board will consider factors such as goal differential, goals for vs goals against percentage, separation from other team, exhibition and tournament game results, and any other relevant data before making a recommendation.
- c. Team will be notified of the Retreat request by the CRL as per the Timelines identified in Section 2, and will be given the opportunity to provide data to support their position about advance/retreat.
- d. CRL will gather data from RAMP and may ask for additional information from the requesting team or from the Home Association.
- e. CRL Chair will present additional information and provide the Association representative with some time to provide evidence. CRL Chair will convene a vote at the CRL Advance, Retreat, and Special Request (Overage) Meeting as per the League Committee Terms of Reference.

Section 10. League Decisions

- a. Possible league decisions, as determined by CRL Membership vote as per the League Terms of Reference may include "Approve", "Deny", "Modify with Directive", and "Modify with Options".
- b. "Approve" and "Deny" are straightforward outcomes. Teams must play the remainder of the league in the assigned division or tier.
- c. "Modify with Directive" is a decision by the CRL Membership to modify the approval or denial of the request. This may include conditions such that the team may be ineligible for provincial tournament qualification or any other modification that the CRL Membership sees fit.
- d. "Modify with Option" is a decision by the CRL Membership to give the subject team an option to choose between. The choice may be moving to a division or tier, or staying in a preferred division or tier but with a condition that the team will be ineligible of provincial tournament qualification, or any other modification



Policy Revision	Section(s) Revised	Change description	Effective Date
1		Revision to align with RAB policy	Sept 2023
2	Updates in red	Addition of email(s); age groups; wording	Aug 2025



option that the CRL Membership sees fit. The subject team will have 24 hours from the notification of a decision to "Modify with Option" to choose the option.

e. League Decisions by vote of the CRL Membership are final, and not subject to appeal.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Sept 2019
1	Fines	Wording change	Sept 2021
2	League Fees &Fines	Updated	Sept 2022



Appendix 6: Fees and Fines

Fees

Fines

- Fines are assessed to and paid by the Association. Associations may recover fines from teams at their own prerogative.
- Fees and fines are payable within 30 days of the invoice.
- Fines must be paid to remain a member in good standing.
- Overdue fines may prohibit Associations from participating in the league in the current or following season.

Game Forfeits	\$750/instance
	\$1500/subsequent instance
Code of Conduct Violation	up to \$500/instance
Illegal Players, in a game under protest	\$250/first instance



Policy Revision	Section(s) Revised	Change description	Effective Date



Appendix 7: Critical Dates

Please see the Ringette Calgary and Chinook League website for critical dates and deadlines.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Aug 2025



Appendix 8: Session 3 Technical Manual (U14-U19 Divisions)

Please see Session 3 Technical Manual on the Chinook League website.

Session 3 Technical Manual

Appendix 9: U12 Regionals

Please see U12 Regionals information on the Chinook League Website.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	8.2	Revised fees	Sept 2019
1	8.2	Updated fees	Sept 2021
2		Reformat (previously section 8)	June 2025
3	7.2	Updated fees	June 2025
4	7.3	Addition of Conflict of Interest Policy	Aug 2025



7. REFEREE POLICY

7.1 **Purpose**

This policy applies to referee requirements for all games played within the Chinook Ringette League or Ringette Calgary regardless if they are assigned by the Chinook Ringette League Referee Assignors, Ringette Calgary Referee Assignors, or individual Association referee assignors.

7.2 Referee Fee Structure

	1	2	3	4
	Referee Rate	Total Game Fee	Total Game Fee	Referee rate if
Division		per referee*	ifsolo	solo exhibition
U10S3	\$ 29.00	\$ 33.25	\$ 58.00	\$ 62.25
U12 A/B/C	\$ 32.00	\$ 36.25	\$ 64.00	\$ 68.25
U14 A/B/C	\$ 37.00	\$ 41.25	\$ 74.00	\$ 48.25
U14 AA	\$ 42.00	\$ 46.25	\$ 84.00	\$ 88.25
U16 A/B/C	\$ 42.00	\$ 46.25	\$ 84.00	\$ 88.25
U16 AA	\$ 46.00	\$ 50.25	\$ 92.00	\$ 96.25
U19 A/B	\$ 46.00	\$ 50.25	\$ 92.00	\$ 96.25
U19 AA	\$ 50.00	\$ 54.25	\$ 100.00	\$ 104.25

- rates include assignor fee (\$3.50) and Ringette Calgary administrative fee (\$0.75), totalling \$4.25 per official.
- Home teams for games at the Olympic Oval are charged an additional \$9 per referee for parking.
- 7.2.2 The CRL Referee Mileage Rates apply to all games played in Zone 2 & 3 within the Chinook Ringette League. Zone 1 is permitted to designate their own mileage structure due to their unique geographical location. The milage rates are as follows:
 - \$0.45/km for all mileage over 40km round trip from their home to the arena location for a single league game.

7.3 Conflict of Interest

As per the CRL Code of Conduct, referees have the responsibility to avoid situations for which a conflict may arise.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	8.2	Revised fees	Sept 2019
1	8.2	Updated fees	Sept 2021
2		Reformat (previously section 8)	June 2025
3	7.2	Updated fees	June 2025
4	7.3	Addition of Conflict of Interest Policy	Aug 2025



- 7.3.1 Except as outlined in 7.3.2, referees must not accept an assignment for CRL Session 1/2/3 games under which the following conditions apply:
 - 7.3.1.1 The referee is a head coach, assistant coach, or junior coach for either of the teams playing in the game.
 - 7.3.1.2 The referee is a roster player or affiliate player who is assigned to one of the teams in the game.
 - 7.3.1.3 The referee resides in the same household as any roster player, head coach, assistant coach, or junior coach for either teams playing in the game. Exceptions will be made for siblings of players who reside in the same household.
 - 7.3.1.4 The referee resides in the same household as any affiliate player who is playing in the game. Exceptions will be made for siblings of affiliates who reside in the same household.
 - 7.3.1.5 Parents or Step-parents not residing in the same household, are also applicable to conditions identified in sections 7.3.1.3 and 7.3.1.4.
 - 7.3.1.6 Special situations within the late stages of Session 3 where an outcome of a specific game is known to or is likely to impact the advancement of a team for which a referee has an affiliation with per sections of 7.3.1.1 to 7.3.1.5.
- 7.3.2 Referees may accept an assignment for a CRL Session 1/2/3 game that meets the prohibited conditions of section 7.3.1, within 48 hours of the start of the game, under the following conditions:
 - 7.3.2.1 The assignment is approved by any CRL referee-in-chief, and
 - 7.3.2.2 The approval is communicated to the Division Coordinator and to the CRL Chair
 - 7.3.2.3 CRL Session 1/2/3 game results for which the conditions identified in Sections 7.3.2.1 and 7.3.2.2 are satisfied, are not protestable in any jurisdiction.

7.4 Exhibition Game Requests

All teams whose Associations utilize the centralized CRL Referee Assignors must follow the procedure to request referees for exhibition games. Going around this policy to request referees directly may result in your team and/or Association not receiving any further referee assignments for exhibition games.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	8.2	Revised fees	Sept 2019
1	8.2	Updated fees	Sept 2021
2		Reformat (previously section 8)	June 2025
3	7.2	Updated fees	June 2025
4	7.3	Addition of Conflict of Interest Policy	Aug 2025



Where referees are required for other than regularly scheduled gam es, the referee assignor must be advised by completing the "Request Refs" form on the Ringette Calgary website at least 72 hours prior to game time (3 full nights notice).

Payment to referees for exhibition games must be made directly to the officials PRIOR to the game starting, as pers the Fee Structure outline in policy 8.2.

7.5 Spectators

Where spectators are abusive to players, coaches, officials or other spectators, the referee may have the spectator ejected from the arena playing area. Failure to comply could result in the team associated with the spectator charged with a game forfeit by the League after receiving the detailed officials report. As per the Ringette Alberta Rulebook, "spectators are the responsibility of the home team."



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Changes in red	Oct 2023
2		Reformat (previously Section 9)	Aug 2025



8. SUSPENSIONS POLICY

8.1 Suspension

Refer to the **Ringette Alberta Suspension Policy (Policy 15.0)** for any Misconduct Penalty or Match Penalty that is assessed in any game – Exhibition, League, Tournament or Provincial Championship.

- 8.1.1 An individual under suspension is not allowed in the playing areas of the arena, including but not limited to the dressing room, players bench or timekeeper's bench. Suspended individuals are encouraged to support their team from the viewing area.
- 8.1.2 Individuals under suspension are deemed to be ineligible team members until their suspension has been fully served. In the case where an individual participates in more than one capacity they are suspended in ALL CAPACITIES until the suspension has been fully served.

For example (but not limited to):

- A suspended player is also ineligible to participate as a coach and/or an official.
- A suspended coach is also ineligible to participate as a player and/or an official.
- 8.1.3 Games which count towards the serving of a suspension are gams which were scheduled prior to the incident occurring and involve the team that the individual was on when the infraction occurred. Games are considered scheduled if the referee assignor was contacted to assign officials.

For example:

- A player who receives a suspension on Team Red is also suspended from their coaching duties on Team Blue, BUT the only games which count toward serving the suspension are those involving Team Red.
- 8.1.4 For each game that a participant is suspended, the participant's name must be entered on the Game Sheet notes with the words "SUSPENDED GAME # X" appearing following the player's name.

8.2 Reporting

8.2.1 The Official issuing any Misconduct or Match penalty must follow Ringette Alberta Policy to report the incident. Additionally, they should reach out to the CRL Chair and/or Admin Ringette Calgary within 24 hours of the incident.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Changes in red	Oct 2023
2		Reformat (previously Section 9)	Aug 2025



8.2.2 The League will notify the Discipline Committee to review each case and determine whether a Disciplinary Review Hearing is required. Any required suspension will be verified by the League to ensure the penalty is served. The head coach is responsible to ensure a suspended player of bench member serves their full suspension, and that proof thereof is provided to the League by submitting game reports.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	10.3.1, 10.3.2	Add the option for Assoc to hear the issue	Sept 2019
1	10	Updates in red	Aug 2022
3		Reformat (previously Section 10)	June 2025
4	9.1	Changes in red	Aug 2025
5	9.3, 9.4, 9.5, 9.6	Changes in red	Aug 2025



9. DISCIPLINARY REVIEW POLICY

9.1 Purpose

The intent of the League's policies is to ensure that appropriate and fair consequences are applied when warranted. The disciplinary process provides parties with an opportunity to review the circumstances surrounding the incident and to reflect on alternative actions and responses.

- 9.1.1 All actions during ANY play (league, tournament, exhibition, etc) are subject to possible further disciplinary review as outlined in these Rules & Regulations.
- 9.1.2 In specific cases where a penalty has not been assessed, the Disciplinary Review Committee reserves the right to deal with individuals, players or coaching staff who, through their actions create an unsafe environment affecting players, referees, coaches or spectators.

9.2 Procedure

CRL Chair will appoint a Disciplinarian. The Disciplinarian will review the nature of the incident with respect to the Ringette Canada Rule Book, and the requirements for action and supplementary action. Specific functions are:

- 9.2.1 Review the case report and determine if game suspensions were issued that have or must be served as directed by the requirements for the Ringette Canada Rule Book.
- 9.2.2 Report the incident to Ringette Alberta who will issue game suspension(s) if required.
- 9.2.3 Determined from the Disciplinary Hearing Criteria (as contained in this section) whether a hearing is required.
- 9.2.4 Contact the individual to ensure that they understand the procedure, process and requirements of the disciplinary review process. In the case of a minor, contact the head coach and parents.
- 9.2.5 If required, organize and chair a disciplinary hearing and ensure that additional appropriate documentation is added to the records.
- 9.2.6 Verify, in conjunction with, the CRL Chair that the issued suspension has been fully served.

Where a hearing is required, the individual is automatically suspended until the hearing is held, including roles on any other teams as an Official. The Disciplinarian will convene the hearing as soon as practical to deal with each case. This shall be completed within one week of the assessment of the penalty, if possible.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	10.3.1, 10.3.2	Add the option for Assoc to hear the issue	Sept 2019
1	10	Updates in red	Aug 2022
3		Reformat (previously Section 10)	June 2025
4	9.1	Changes in red	Aug 2025
5	9.3, 9.4, 9.5, 9.6	Changes in red	Aug 2025



9.3 Disciplinary Review Committee

- 9.3.1 The Committee shall be convened for the purpose of determining disciplinary actions where Ringette Alberta has not applied sanctions or in such circumstances where additional sanctions are appropriate.
- 9.3.2 The CRL Chair shall appoint a Disciplinarian. The Disciplinarian will be responsible to invite and appoint the Disciplinary Review Committee. The Disciplinary Review Committee will consist of a minimum of four (4) of the following members:
 - 9.3.2.1 The CRL Board Chair or appointed CRL representative and will act as the Disciplinarian. The Disciplinarian will chair the hearing and only vote in the event of a tie.
 - 9.3.2.2 Two (2) CRL Member Association representatives (the Association President or their designate). Not to be from either home or visiting Associations from the game where the incident occurred in the case of 9.3.1 and 9.3.2.
 - 9.3.2.3 Officials liaison of representative thereof. The CRL Referee in Chief shall not be a member of this committee if they were an on-ice official for the game in question, nor shall any other official representative who was an on-ice official for the game in question.
 - 9.2.3.4 Home Association Presidents or Representatives thereof, swill be invited to attend the hearing as observers, but will abstain from voting. Visiting Associations Presidents or Representatives in the case of 9.3.1 and 9.3.2, will be invited to attend the hearing as observers, but will abstain from voting.
- 9.3.3 The Disciplinary Review Committee will convene o hold a hearing as soon as possible following an incident, taking into account the availability of committee members. A hearing will be scheduled no later than fourteen (14) days after the incident is reported.
 - 9.3.3.1 Any players or coaches who are mandated for a hearing must not play in any scheduled game. This includes the following: league games, tournament games, exhibition games, that had been previously scheduled.

9.4 Disciplinary Hearing Criteria

The convening of a Disciplinary Hearing may result in further disciplinary action is required:

9.4.1 In all cases where a player is assessed a Match or Misconduct penalty in a game that occurs in the province of Alberta.



Policy Revision	Section(s) Revised	Change description	Effective Date
0	10.3.1, 10.3.2	Add the option for Assoc to hear the issue	Sept 2019
1	10	Updates in red	Aug 2022
3		Reformat (previously Section 10)	June 2025
4	9.1	Changes in red	Aug 2025
5	9.3, 9.4, 9.5, 9.6	Changes in red	Aug 2025



- 9.4.2 In all cases where any bench personnel are assessed a Misconduct penalty in a game that occurs in the province of Alberta.
- 9.4.3 When a player or a coach accumulates **FIVE (5)** of the following penalties in any combination in a single CRL playing season (Session 1/2/3 games).
 - 9.4.3.1 Unsportsmanlike Conduct
 - 9.4.3.2 Major Penalty
 - 9.4.3.3 Misconduct Penalty
 - 9.4.3.4 Match Penalty
- 9.4.4 For the HEAD COACH when a TEAM has accumulated **THREE (3)** of the following penalties in any combination in a single CRL playing season (Session 1/2/3 games):
 - 9.4.4.1 Misconduct Penalty
 - 9.4.4.2 Match Penalty

Records will be maintained permanently in a case file. The Disciplinary Review Committee may assess additional disciplinary action that would be carried into the next playing season.

9.5 Automatic Suspensions

Automatic suspensions shall be served at the next scheduled game for the team (scheduled means referees booked prior to any of the following occurring:

- 9.5.1 Player accumulation of Major and/or Unsportsmanlike Conduct Penalties
 - 9.5.1.1 ONE (1) Game Suspension: When a player accumulates 3 major and/or unsportsmanlike conduct penalties. A letter from the league will go out to the player, parent, coach and Association notifying of the suspension.
 - 9.5.1.2 **FIVE (5)** Game Suspension: When a player accumulates 7 major and/or unsportsmanlike conduct penalties. A letter from the league will go out to the player, parent, coach and Association notifying of the suspension.
 - 9.5.1.3 If this occurs during Session 3, and the player is to be playing in provincials, the suspension will be handed to Ringette Alberta to fulfill.
- 9.5.2 Excess Penalty Minutes



Policy Revision	Section(s) Revised	Change description	Effective Date
0	10.3.1, 10.3.2	Add the option for Assoc to hear the issue	Sept 2019
1	10	Updates in red	Aug 2022
3		Reformat (previously Section 10)	June 2025
4	9.1	Changes in red	Aug 2025
5	9.3, 9.4, 9.5, 9.6	Changes in red	Aug 2025



9.5.2.1 Excess Penalty Minutes – TEAM - Game (U14, U16, U19)

Teams accumulating more than **THIRTY (30)** minutes of assessed penalty minutes in a single CRL scheduled game shall have the head coach (as identified on the Game Sheet) automatically suspended for one (1) game.

9.5.2.2 Excess Penalty Minutes – TEAM – Game (U10, U12)

Teams accumulating more than **TWENTY-FOUR (24)** minutes of assessed penalty minutes in a single CRL Scheduled Game shall have the head coach (as identified on the Game Sheet) automatically suspended for one (1) game.

9.5.2.3 Excess Penalty Minutes - PLAYER - Average (U14, U16, U19, including AA)

During the course of the season, the CRL and Division Coordinators will check for players that are consistently exhibiting poor sportsmanship and committing infractions on a consistent basis. The CRL will not look at random games, but at consecutive games in a row based on the season being broken up into 4 quarters (number of games per quarter is based on the total number of games in the season.

Once a player has reached the threshold as listed below, they will then follow the guidelines listed. Note that this process will start once the player has met the threshold.

Guidelines are as follows:

- 1. A player has accumulated a total number of penalty minutes that meets or exceeds a threshold based on the following formula, will receive a warning email.
 - Average of 4 PIM/Game after the team has played 25% (1 quarter) of the games in the season.
- 2. A player that has accumulated a total number of penalty minutes that meets or exceeds a threshold based on the following formula will receive a one (1) game automatic suspension.
 - Average of 4 PIM/Game (for all games played), after that team has played
 50% (2 quarters) of the games in a season.
- 3. A player has accumulated a total number of penalty minutes that meets or exceeds a threshold based on the following formula, will be suspended for three (3) games.
 - Average of 4 PIM/Game (for all games played), after the team has played
 75% (3 quarters) of the games in the season.

Example: A player averages 2 mins/game in Quarter 1, no warning will be issued.

After Quarter 2, averages 4 mins/game, they will be issued a warning as



Policy Revision	Section(s) Revised	Change description	Effective Date
0	10.3.1, 10.3.2	Add the option for Assoc to hear the issue	Sept 2019
1	10	Updates in red	Aug 2022
3		Reformat (previously Section 10)	June 2025
4	9.1	Changes in red	Aug 2025
5	9.3, 9.4, 9.5, 9.6	Changes in red	Aug 2025



listed below. Further disciplinary actions will be based on the guidelines listed.

- 9.5.2.4 Email notifications of warnings or suspensions will be sent to the coach/manager of the team, as well as the player/parent.
- 9.5.2.5 Supplementary discipline may also be imposed at any time following the gamesheet review.

9.6 Serving of Suspensions

- 9.6.1 If a Player or Team Staff receives a suspension, the suspension will begin with the next CRL scheduled game, tournament, prescheduled exhibition games, Session 3 or Provincial game for that team. That individual shall remain suspended until the duration of the suspension can be determined in consultation with the appropriate governing body (RAB or CRL). A Player or Team Staff under suspension is not allowed in the playing areas of the arena, including, but not limited to, the dressing room, team bench or timekeeper's box (as per RAB Policy 15.6.6).
- 9.6.2 Multiple Game suspensions shall be served based on the schedule that exists for that team at the time of the incident leading up to the suspension. It is the responsibility of that team's Head Coach to consult with the Ringette Alberta or CRL Chair to determine the termination date of any suspension. That termination date and time shall be the final game of the suspension. The suspension shall be in force until that date, regardless of any additional games that may be scheduled for that team.

9.7 Removal of a Team from the Ice Prior to the end of a Game

No coach shall forfeit a game by pulling their team off the ice before the end of a game. Any coach who does so shall be suspended from coaching until the Disciplinary Review Committee has dealt with this matter. The official score for the forfeit shall be recorded as 7-0.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Entire section replaced	Sept 2022
3		Reformat (formerly Section 11)	June 2025
4		Update to dispute committee	Aug 2025
5		Updates in red	Aug 2025



10. PROTEST, GRIEVANCE AND APPEAL POLICY

Protest and Grievances will be dealt with by the Dispute Committee.

The Dispute Committee will consist of a minimum of seven (7) of the following:

- The Chinook Ringette League Chair or designate (acts a chairperson, only votes in a tie)
- CRL or Ringette Calgary Executive Board Members
- CRL Referee-in-Chief or representative thereof
- CRL Association Presidents or representatives thereof

10.1 Protest

A formal statement of disapproval or dissent with an event or outcome. A protest may not be based upon the judgment call of a referee.

10.1.1 Submission

- 10.1.1.1 Regular Season and Exhibition Game Protests and evidence in support must be submitted:
 - 10.1.1.1.1 In writing to the Chinook Ringette League Chair and must be signed by the coach and/or manager of the protesting team. If the CRL chair is unavailable, the protest must be submitted to the CRL Operations or the Ringette Calgary President.
 - 10.1.1.1.2 Within 48 hours from the conclusion of the game for which the protest is being made.
 - 10.1.1.1.3 A copy of the protest must be also delivered to the other team within the same time limit.
- 10.1.1.2 City Championship Game Protest Procedure (Zone 3 ONLY):
 - 10.1.1.2.1 Verbal notification of a team's intent to protest a game is required within 2 hours of the completion of the game. Notification must be received by telephone to one of the following Ringette Calgary Executive Members: President, Past President, VP Administration or VP Operations.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Entire section replaced	Sept 2022
3		Reformat (formerly Section 11)	June 2025
4		Update to dispute committee	Aug 2025
5		Updates in red	Aug 2025



- 10.1.1.2.2 Must be submitted in writing with evidence in support thereof, within 18 hours from the conclusion of the game for which the protest is being made.
- 10.1.1.2.3 A copy of the protest must also be delivered to the other team within the same time limit.

10.1.2 Requirements

- 10.1.2.1 Protests must be accompanied by e-transfer to payments@ringettecalgary.ca in the amount of \$250.00 with a letter signed by the complainant's Association President (or designate) in which the protesting team is registered indicating that they are aware of the protest.
- 10.1.2.2 If the protest is upheld, the \$250.00 will be refunded.

10.2 Grievance

A formal complaint, which is not a protest or an appeal, but in the opinion of the complainant is a violation of the Bylaws, Rules & Regulations or Operating Policies; also applicable for Code of Conduct. A grievance shall not encompass matters of referee judgment.

10.2.1 Submission

- 10.2.1.1 Grievances and evidence in support thereof must be submitted:
 - 10.2.1.1.1 In writing to the Chinook League Ringette Chair and must be signed by the Complainant.
 - 10.2.1.1.2 Within 48 hours from the conclusion of the incident for which the grievance is being filed.

10.2.2 Requirements

- 10.2.2.1 Grievances must be accompanied by an e-transfer to payments@ringettecalgary.ca in the amount of \$250.00 with a letter signed by the complainant's Association President (or designate) indicating they are aware of the grievance.
- 10.2.2.2 If the grievance is upheld, the \$250.00 will be refunded.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Entire section replaced	Sept 2022
3		Reformat (formerly Section 11)	June 2025
4		Update to dispute committee	Aug 2025
5		Updates in red	Aug 2025



10.3 Appeal

A formal request to alter a specific decision from a Protest hearing, Grievance Hearing, Administrative Action, Disciplinary Hearing, or decision by a lower body. Only those parties to the original action shall be allowed to appeal.

10.3.1 Appeal Procedure

- 10.3.1.1 Appeals, and all the evidence in support thereof, must be submitted in writing to the Chinook Ringette League Chair, signed by the appellant, and presented within 48 hours of the rendering of the decision which is being disputed.
- 10.3.1.2 If the CRL Chair (or designate) confirms that new evidence or testimony has been submitted which could possibly impact a previous decision, a hearing for an appeal would be granted.
- 10.3.1.3 The appeal must be accompanied by e-transfer to payments@ringettecalgary.ca in the amount of \$250.00.
- 10.3.1.4 A quorum of members of the Chinook Ringette League will convene within one week, where possible, to deal with the appeal.
- 10.3.1.5 If the appeal is upheld, the \$250.00 will be refunded.
- 10.3.1.6 Suspended individuals are ineligible to participate in all games until the dispute has been dealt with.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1	13.1, 13.2, 13.3	Add Player Equipment, Saftey, Drug & Alcohol Policy	June 2024
2		Reformat (Previously Section 13)	June 2025
3	11.1.6, 11.1.8	Changes to reflect Ringette Canada policy change; removal of existing shoulder pad policy	June 2025



11. EQUIPMENT AND SAFETY POLICY

11.1 Player Equipment

All players must wear the mandatory equipment as per "Official Rules" of Ringette Canada.

- 11.1.1 Skates: All on-ice participants shall wear ice skates.
 - 11.1.1.1 The use of speed skates, figure skates or any skates where the blade extends past the heel or toe of the boot of the skate are prohibited.
- 11.1.2 Helmets: All on-ice participants shall wear a CSA approved hockey helmet, with proper chinstrap affixed.
- 11.1.3 Facemasks: Skaters shall wear a CSA certified Type A or Type B facial protector.
- 11.1.4 Neck protector: All players shall wear a BNQ approved neck protector.
- 11.1.5 Gloves: All players shall wear gloves that fully cover the hands and that have 2 layers of material on the back with some type of protective padding material in between.
 - 11.1.5.1 Palmless gloves and gloves that expose the dorsal aspect (underside) of the wrist to the risk of injury, are prohibited.
- 11.1.6 Knee, Shin, Shoulder and Elbow Pads: All players shall wear knee, shin and elbow pads. A plastic shell or similar hard-shell protection is required for all knee protectors (goalkeepers excluded). All players registered in U19 and younger shall wear shoulder pads designed for participation in ice sports.
 - Shoulder pads must be hard-shell and shoulder capped.
 - Shoulder pads cannot be cut or altered in any way. Football pads and padded shirts are not acceptable.
- 11.1.7 Pelvic Protection: All players shall wear hip, tailbone and genital protection.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1	13.1, 13.2, 13.3	Add Player Equipment, Saftey, Drug & Alcohol Policy	June 2024
2		Reformat (Previously Section 13)	June 2025
3	11.1.6, 11.1.8	Changes to reflect Ringette Canada policy change; removal of existing shoulder pad policy	June 2025



11.2 Safety Policy (Return to Play After Injury)

- 11.2.1 As per the Ringette Canada Concussion Policy: Ringette Canada Concussion Policy & Return to
 Play Protocol, a player with a suspected concussion, even if the player not rendered unconscious,
 will not be permitted to return to play until the player has consulted a physician.
- 11.2.2 Prior to returning to play, the player must consult and follow the Return to Play section of the Concussion Management Guidelines of Ringette Canada: Ringette Canada Concussion Management Guidelines.

11.3 Alcohol and Drug Consumption

11.3.1 The use of illegal drugs is strictly prohibited. Alcohol consumption and marijuana usage by minors is strictly prohibited. Alcohol consumption by those of legal age must be handled with discretion and in a manner not demeaning to Ringette Calgary following the laws according to AGLC.



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat	Sept 2019
1		Reformat (previously Section 14)	June 2025



12. CODE OF CONDUCT POLICY

12.1 Definitions

The following terms have these meanings in this Policy:

- 12.1.1 "Ringette Calgary" Ringette Calgary Association, including members of the Chinook Ringette League Sub-Committee.
- 12.1.2 "Individuals" All categories of Membership within Ringette Calgary Bylaws, as well as individuals engaged in activities with Ringette Calgary and the Chinook Ringette League, including, but not limited to, athletes, coaches, officials, volunteers, managers, administrators, staff, directors and officers.

12.2 Purpose

- 12.2.1 The purpose of this Code of Conduct and Ethics ("Code") is to ensure a safe and positive environment within Ringette Calgary and Chinook Ringette League programs, activities, and events, by making all individuals aware that there is always an expectation of appropriate behavior.
- 12.2.2 Ringette Calgary and the Chinook Ringette League are committed to providing an environment in which all individuals are treated with respect. Ringette Calgary and the CRL support equal opportunity and prohibits discriminatory practices. Individuals are expected to always conduct themselves in a manner consistent with the values of Ringette Calgary and the CRL, that include fairness, integrity, open communication, and mutual respect.
- 12.2.3 Conduct that violates this Code may be subject to sanctions pursuant to Ringette Calgary & Chinook League policies related to discipline and complaints.

12.3 Application of this Policy

- 12.3.1 This policy applies to conduct that may arise during the course of Ringette Calgary and CRL business, activities and events, including but not limited to its office environment, competitions, practices, training camps, travel and any meeting.
- 12.3.2 This policy also applies to the conduct of individuals that may occur outside Ringette Calgary and CRL business, activities, events, and meetings when such conduct is detrimental to the image and reputation of Ringette Calgary and CRL, as determined by Ringette Calgary.

12.4 Responsibilities

All individuals have responsibility to:

12.4.1 Maintain and enhance the dignity and self-esteem of individuals and other persons by:



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0		Reformat	Sept 2019
1		Reformat (previously Section 14)	June 2025



- 12.4.1.1 Demonstrating respect to individuals regardless of body type, physical characteristics, athletic ability, gender, ancestry, color, ethnic or racial origin, nationality, national origin, sexual orientation, age, marital status, religion, religious belief, political belief, disability or economic status;
- 12.4.1.2 Focusing comments or criticism appropriately and avoiding public criticism of athletes, coaches, officials, organizers, volunteers, employees and members;
- 12.4.1.3 Consistently demonstrating the spirit of sportsmanship, sports leadership and ethical conduct;
- 12.4.1.4 Acting, when appropriate, to prevent or correct practices that are unjustly discriminatory;
- 12.4.1.5 Consistently treating individuals fairly and reasonably; and,
- 12.4.1.6 Ensuring that the rules of ringette, and the spirit of such rules, are adhered to.
- 12.4.2 Refrain from any behaviour that constitutes harassment, where harassment is defined as comment or conduct directed towards an individual or group, which is offensive, abusive, racist, sexist, degrading or malicious. Types of behaviour that constitute harassment include, but are not limited to:
 - 12.4.2.1 Written or verbal abuse, threats or outbursts;
 - 12.4.2.2 The display of visual material which is offensive or which one ought to know is offensive in the circumstances;
 - 12.4.2.3 Unwelcome remarks, jokes, comments, innuendos or taunts;
 - 12.4.2.4 Leering or other suggestive or obscene gestures;
 - 12.4.2.5 Condescending or patronizing behavior which is intended to undermine self-esteem, diminish performance or adversely affect working conditions;
 - 12.4.2.6 Practical jokes which cause awkwardness or embarrassment, endanger a person's safety or negatively affect performance;
 - 12.4.2.7 Any form of hazing;
 - 12.4.2.8 Unwanted physical contact including, but not limited to, touching, petting, pinching or kissing;
 - 12.4.2.9 Unwelcome sexual flirtations, advances, requests or invitations;
 - 12.4.2.10 Physical or sexual assault;



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1		Reformat (previously Section 14)	June 2025



- 12.4.2.11 Behaviours such as those described above that are not directed towards a specific individual or group but have the same effect of creating a negative or hostile environment; or
- 12.4.2.12 Retaliation or threats of retaliation against an individual who reports harassment.
- 12.4.3 Refrain from any behaviour that constitutes sexual harassment, where sexual harassment is defined as unwelcome sexual comments and sexual advances, requests for sexual favors, or conduct of a sexual nature. Types of behaviour that constitute sexual harassment include, but are not limited to:
 - 12.4.3.1 Sexist jokes;
 - 12.4.3.2 Display of sexually offensive material;
 - 12.4.3.3 Sexually degrading words used to describe a person;
 - 12.4.3.4 Inquiries or comments about a person's sex life;
 - 12.4.3.5 Unwelcome sexual flirtations, advances or propositions; or
 - 12.4.3.6 Persistent unwanted contact.
- 12.4.4 Abstain from the non-medica use of drugs or the use of performance-enhancing drugs or methods. More specifically, Ringette Calgary and the CRL adopts and adheres to the Canadian Anti-Doping Program. Any infraction of such Program shall be considered an infraction of this Policy and shall be subject to disciplinary action, and possible sanction, pursuant to Ringette Calgary/CRL Discipline Policy. Ringette Calgary will respect any penalty enacted pursuant to a breach of the Canadian Anti-Doping Program, whether imposed by any sport organization;
- 12.4.5 Refrain from associating with any person for the purpose of coaching, training, competition, instruction, administration, management, athletic development or supervision of the sport of competitive ringette, who has incurred an anti-doping rule violation and is serving a sanction involving a period of ineligibility imposed pursuant to the Canadian Anti-Doping Program and/or the World Anti-Doping Code and recognized by the Canadian Centre for Ethics in Sport (CCES);
- 12.4.6 Refrain from the use of power or authority in an attempt to coerce another person to engage in inappropriate activities;
- 12.4.7 In the case of adults, avoid consuming alcohol in situations where minors are present, and take reasonable steps to manage the responsible consumption of alcoholic beverages in adult-oriented social situations associated with Ringette Calgary events;
- 12.4.8 Respect the property of others and not wilfully cause damage;
- 12.4.9 Promote ringette in the most constructive and positive manner possible;
- 12.4.10 Adhere to all federal, provincial, municipal and country laws;



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1		Reformat (previously Section 14)	June 2025



12.4.11 Comply, at all times, with the Bylaw, policies, procedures, rules and regulations of Ringette Calgary and the Chinook Ringette League, and Ringette Alberta, as adopted an amended from time to time.

12.5 Board/Committee Members and Staff

In addition to the above, Board and Committee Members of Ringette Calgary and the Chinook Ringette League Board will:

- 12.5.1 Conduct oneself openly, professionally, lawfully and in good faith in the best interest of Ringette Calgary and the CRL;
- 12.5.2 Behave with decorum appropriate to both circumstances and position;
- 12.5.3 Be fair, equitable, considerate and honest in all dealings with others;
- 12.5.4 Exercise due diligence in upholding one's fiduciary responsibility to Ringette Calgary and CRL;
- 12.5.5 Respect the confidentiality appropriate to issues of a sensitive nature;
- 12.5.6 Ensure that all individuals are given sufficient opportunity to express opinions, and that all opinions are given due consideration and weight;
- 12.5.7 Respect the decisions of the majority and resign if unable to do so;
- 12.5.8 Commit the time to attend meetings and to be diligent in ones preparation for and preparation in discussion at such meetings;
- 12.5.9 Have a thorough knowledge and understanding of all Ringette Calgary's governance documents.

12.6 Coaches

In addiction to the above, Coaches have additional responsibilities. The athlete coach relationship is a privileged one and plays a critical role in the personal as well as sport and athletic development of the athlete. Coaches must understand and respect the inherent power imbalance that exists in this relationship and must be extremely careful not to abuse it, consciously or unconsciously. Coaches will, at all times:

- 12.6.1 Meet the highest standards of credentials, integrity and suitability, including but not limited to such considerations established by Ringette Calgary's Screening Policy, so that the ringette community is satisfied it has minimized the risk of an unsafe environment.
- 12.6.2 Report any ongoing criminal investigation, conviction or exiting bail conditions, including those for violence; child pornography; or possession, use of sale of any illegal substance.
- 12.6.3 Under no circumstances provide, promote or condone the use of drugs (other than properly prescribed medications) or performance-enhancing substances and, in the case of minors, alcoholic beverages and/or tobacco;



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1		Reformat (previously Section 14)	June 2025



- 12.6.4 Respect all other teams, and athletes from other teams, and, in dealings with them, not encroach upon topics or actions which are deemed to be within the realm of 'coaching', unless first receiving approval from the coach who is responsible for the team or athlete(s) involved.
- 12.6.5 Not engage in a sexual relationship with an athlete under the age of 18 years or an intimate or sexual relation with an athlete over the age of 18, if the coach is in a position of power, trust or authority over such athlete.
- 12.6.6 Recognize the power inherent in the position of coach and respect and promote the rights of all the participants in sport. This is accomplished by establishing and following procedures for confidentiality (right to privacy), informed participation and fair and reasonable treatment.

 Coaches have a special responsibility to respect and promote the rights of participants who are in a vulnerable or dependent position and less able to protect their own rights;
- 12.6.7 Dress professionally, neatly and inoffensively; and
- 12.6.8 Use inoffensive language, taking into account the audience being addressed.

12.7 Team Staff (Trainers and Managers)

In addition to the above, Team staff, including Trainers and Managers, will have additional responsibilities to:

- 12.7.1 Meet the highest standards of credentials, integrity and suitability, including but not limited to such considerations established by Ringette Calgary's Screening Policy, so that the ringette community is satisfied it has minimized the risk of an unsafe environment;
- 12.7.2 Report any ongoing criminal investigation, conviction or exiting bail conditions, including those for violence; child pornography; or possession, use of sale of any illegal substance;
- 12.7.3 Under no circumstances provide, promote or condone the use of drugs (other than properly prescribed medications) or performance-enhancing substances and, in the case of minors, alcoholic beverages and/or tobacco;
- 12.7.4 Not engage in a sexual relationship with an athlete under the age of 18 years or an intimate or sexual relation with an athlete over the age of 18, if the coach is in a position of power, trust or authority over such athlete.
- 12.7.5 Recognize the power inherent in the position of a Manager and/or Trainer and respect and promote the rights of all the participants in sport. This is accomplished by establishing and following procedures for confidentiality (right to privacy), informed participation and fair and reasonable treatment;
- 12.7.6 Dress professionally, neatly and inoffensively; and
- 12.7.7 Use inoffensive language, taking into account the audience being addressed.



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0		Reformat	Sept 2019
1		Reformat (previously Section 14)	June 2025



12.8 Athletes

In addition to the above, athletes will have additional responsibilities to:

- 12.8.1 Report any medical problems in a timely fashion, where such problems may limit the athlete's ability to travel, train or compete;
- 12.8.2 Participate and appear on time, well-nourished and prepared to participate to one's best abilities in all competitions, practices, training sessions, events, activities or projects;
- 12.8.3 Properly represent oneself and not attempt to enter a competition for which one is not eligible, by reason of age, classification or other reason;
- 12.8.4 Adhere to Ringette Calgary's rules and requirements regarding clothing and equipment;
- 12.8.5 Never ridicule a participant for a poor performance or practice; and
- 12.8.6 When competing, act in accordance with Ringette Calgary/CRL's and Ringette Alberta policies.

12.9 Officials

In addition to the above, Officials will have the additional responsibilities to:

- 12.9.1 Accept an assignment to officiate only if one intends to honor that commitment. If, for any reason, one is unable to attend, let the person in charge of officials know as soon as possible.
- 12.9.2 Be fair and objective;
- 12.9.3 Avoid situations for which a conflict may arise;
- 12.9.4 Be as impartial, unobtrusive and inconspicuous as possible;
- 12.9.5 Submit all required documentation in a timely manner;
- 12.9.6 Conduct all events according to the rules of Ringette Calgary/CRL and Ringette Alberta; and
- 12.9.7 Make independent judgement.

Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Oct 2019
1	12.5	U10 Step 2	Sept 2021
2		Updates	Sept 2022
3		Technical revisions	Nov 2023
4	Multiple sections	Removal of the word "keely"	Feb 2024
5	12.6.5.3	Game format	Nov 2024
6		Reformat (Previously Section 12)	June 2025
7	Step 2	Adapted Game changes in red (as per RAB)	June 2025
8	13.3.8.2, 13.6.8.3	AS/Step 3 Goalie Percentage Changes (as per RAB)	June 2025





13. CHILDREN'S RINGETTE POLICY (ZONE 3)

13.1 Purpose

This policy shall establish requirements for Active Start and U10 programs in Ringette Calgary (Zone 3).

13.2 Principles

- 13.2.1 Children's Ringette will be structured to facilitate fun and maximum participation.
- 13.2.2 The program shall be based on Children's stage-based periods of development, no chronological age. "U10" is used to refer to various stage-based groups called Steps (1, 2, and 3). Active Start and the U10 Steps graduate and facilitate skill development progressively, including goaltender.
- 13.2.3 This policy is based on the foundation set forth in yourringette.ca/children.
- 13.2.4 Shot clocks are not used in any Children's Ringette program.

13.3 Requirements – Active Start

13.3.1 General

- 13.3.1.1 Active Start will be organized in practices and scrimmages. Scrimmages are not considered games, but rather, structured practices.
- 13.3.1.2 Children's ringette scrimmages are required to record attendees (coaches and players).

 This data will be input into RAMP. Paper game sheets can be used during the scrimmages with data put into RAMP post scrimmage.
- 13.3.1.3 Ringette Calgary will provide 10 scrimmages per team. This may be adjusted pending team sizes and facility access/usage.

13.3.2 Team format

- 13.3.2.1 Players per team should be considered:
 - Small teams: 13 players or less; large team: 14 players of more.
 - Ideal is 10 players per team.

Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Oct 2019
1	12.5	U10 Step 2	Sept 2021
2		Updates	Sept 2022
3		Technical revisions	Nov 2023
4	Multiple sections	Removal of the word "keely"	Feb 2024
5	12.6.5.3	Game format	Nov 2024
6		Reformat (Previously Section 12)	June 2025
7	Step 2	Adapted Game changes in red (as per RAB)	June 2025
8	13.3.8.2, 13.6.8.3	AS/Step 3 Goalie Percentage Changes (as per RAB)	June 2025





 In the case that teams are required to have more players for registration logistics, Ringette Calgary will be the final authority on how those teams will be scheduled (i.e. one large vs two small or other solutions as deemed appropriate, including but not limited to an effective equalization number of games).

13.3.3 Ice set up

- 13.3.3.1 Ice set up is CROSS ICE. Home teams are responsible to mark goalie creases with a bingo dauber or equivalent temporary ice marker as per ice format show below (Reference 1: Ice Marking Diagram).
- 13.3.3.2 Ice Diagram: See Appendix10.
- 13.3.3.3 Rink dividers are preferred if present at the facility, but not mandatory. Set up along-the centre line. Coaches are responsible for set up and takedown within ice permit time.
- 13.3.3.4 Right-sized nest are required (52" x 36"/24") and placed as per ice diagram below.

 Where smaller nets are not available, pylons may be used, spaces approximately 52" apart. Precise measurement is not required.

13.3.4 Program time

- 13.3.4.1 Active Start scrimmages can be played on either 45 minute or 60 minute ice slots.
- 13.3.4.2 Pre-game warm up: 3 minutes
- 13.3.4.3 Intermission: up to 3 minutes
- 13.3.4.4 Set up and takedown time: 6 minutes total
- 13.3.4.5 For 60 minute ice slots, use 2 x 24 minute run-time halves. If there is sufficient time left on permit after the scrimmage is over, teams may play on.

Policy Revision	Section(s) Revised	Change description	Effective Date
0		New	Oct 2019
1	12.5	U10 Step 2	Sept 2021
2		Updates	Sept 2022
3		Technical revisions	Nov 2023
4	Multiple sections	Removal of the word "keely"	Feb 2024
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13.3.5 Program format

- 13.3.5.1 Scrimmage is 3v3, plus an acting goaltender per side.
- 13.3.5.2 Buzzer time every 90 seconds and run time on the facility clock. At each buzzer, players will rotate. Coaches have discretion to shift their goaltenders every shift or every other shift. The game play will stop at the buzzer shift change. The team with possession of the ring at the buzzer will retain possession and will re-set at their dot.
- 13.3.5.3 Home team provides the time clock attendant.
- 13.3.5.4 There are two (2) playing areas per arena, with the neutral zone being used as a staging/practice area (see ice diagram below).
- 13.3.5.5 Active start shall use a one-pass rule. Any player gaining possession of the ring shall pass a minimum of one time before taking a shot on net.
- 13.3.5.6 No arena lines are used to require passing.
- 13.3.5.7 No goals are announced or recorded.
- 13.3.5.8 No standings are kept or published.

13.3.6 Game equipment

- 13.3.6.1 Shoulder pads are mandatory in addition to RAB Policy.
- 13.3.6.2 Blocker/trapper combo style goalie gloves are not permitted.
- 13.3.6.3 Goaltending pads and blockers are not permitted. Goaltenders will use a goaltending stick and switch rotation with the buzzer shift change.

13.3.7 Game management

- 13.3.7.1 No officials are required.
- 13.3.7.2 On ice coaches in any on-ice are required to wear skates and CSA approved helmets.
- 13.3.7.3 One coach per team, per playing area is required.

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2		Updates	Sept 2022
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6		Reformat (Previously Section 12)	June 2025
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- 13.3.7.4 One coach per team is required in the neutral zone/staging area to work with players who are not on shift, with focus on development.
- 13.3.7.5 If the bench area is to be used, the teams shall ensure at least one coach/on-ice helper is on the bench for player support.
- 13.3.7.6 Players shall not have set positions throughout the season.
- 13.3.7.7 Coaches working in the playing area are expected to:
 - Manage their teams so that strongest players do not dominate newer players.
 - Administer infraction education as per below. Goal is safety focus on correcting dangerous use of stick, body or boards.
- 13.3.7.8 Goal Scored, Infraction, Ring out of play, Shift change:
 - When a goal is scored, the non-scoring team will take possession and pass from the hockey face off dot in their own defensive end. Defending team must retreat to halfway.
 - When an infraction occurs, the non-offending team will take possession in the same fashion as above. Players are not sent to the penalty box.
 - When the ring is sent out of play (into neutral zone, across blue line), the last team to touch the ring will defend as per above and possession switches to the non-offending team.
 - On a shift change, the team with possession of the ring at the buzzer will retain possession and will re-set up at their dot.
 - Teams will not switch ends at half.

13.3.8 Goalie Policy

- 13.3.8.1 Goalies shall change after every shift, or every second shift as determined by the coach.

 The role of the goalie shall be equally assigned to all players each game.
- 13.3.8.2 To facilitate quick changes, it is recommended that (though not required) for each team to have two goalie sticks for each game.
- 13.3.8.2 At Active Start, no individual may play goal more than:

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• 25% of the total games played by their team on or before December 31st, and 25% after December 31st.

13.4 U10 Step 1

Progressions from Active Start are highlighted in purple.

13.4.1 General

- 13.4.1.1 Step 1 will be organized in practices and scrimmages. Scrimmages are not considered games, but rather, structured practices.
- 13.4.1.2 Children's ringette scrimmages are required to record attendees (coaches and players).

 This data will be input into RAMP. Paper game sheets can be used during the scrimmages with data put into RAMP post scrimmage.
- 13.4.1.3 Goaltender(s) must be indicated for each scrimmage. Teams are required to rotate all players as goaltenders throughout the season.
- 13.4.1.4 Ringette Calgary will provide 14 scrimmages per team. This may be adjusted pending team sizes and facility access/usage.

13.4.2 Team format

- 13.4.2.1 Players per team should be considered:
 - Small teams: 13 players or less; large team: 14 players of more.
 - Ideal is 10 players per team.
 - In the case that teams are required to have more players for registration logistics, Ringette Calgary will be the final authority on how those teams will be scheduled (i.e. one large vs two small or other solutions as deemed appropriate, including but not limited to an effective equalization number of games).

13.4.3 Ice set up

13.4.3.1 Ice set up is HALF ICE. Home teams are responsible to mark goalie creases with a bingo dauber or equivalent temporary ice marker as per ice diagram below.

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0		New	Oct 2019
1	12.5	U10 Step 2	Sept 2021
2		Updates	Sept 2022
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- 13.4.3.2 Ice Diagram: See Appendix 10.
- 13.4.3.3 Rink dividers are preferred if present at the facility, but not mandatory. Set up on arena center line. Coaches are responsible to set up and take down within the ice permit time.
- 13.4.3.4 Right-sized nest are required (52" x 36"/24") and placed as per ice diagram below. Where smaller nets are not available, pylons may be used, spaces approximately 52" apart. Precise measurement is not required.

13.4.4 Program time

- 13.4.4.1 Step 1 scrimmages will be played on 45 to 60-minute ice slots.
- 13.4.4.2 Pre-game warm up: 3 minutes
- 13.4.4.3 Intermission: up to 3 minutes
- 13.4.4.4 Set up and takedown time: 6 minutes total
- 13.4.4.5 For 60-minute ice slots, use 2 x 24 minute run-time halves. If there is sufficient time left on permit after the scrimmage is over, teams may play on.

13.4.5. Program format

- 13.4.5.1 Scrimmage is 3v3, plus an acting goaltender per side.
- 13.3.5.2 Buzzer time every 90 seconds and run time on the facility clock. At each buzzer, players will rotate. Coaches have discretion to shift their goaltenders every shift or every other shift. The game play will stop at the buzzer shift change. The team with possession of the ring at the buzzer will retain possession and will re-set at their dot.
- 13.4.5.3 Home team provides the time clock attendant.
- 13.4.5.4 There are two (2) playing areas per arena, with the centre line acting as a boundary between 2 playing areas.
- 13.4.5.5 Step 1 shall pass over the ringette line in either direction of play.

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2		Updates	Sept 2022
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- 13.4.5.6 No goals are announced or recorded.
- 13.4.5.7 No standing are kept or published.
- 13.4.6 Game equipment
 - 13.4.6.1 Shoulder pads are mandatory in addition to RAB Policy.
 - 13.4.6.2 Blocker/trapper combo style goalie gloves are not permitted.
 - **13.4.6.3** Goaltenders are assigned per game. They may wear goaltending chest protector, pads and gloves (except the trapper/blocker combo style glove, as noted above). None of the aforementioned equipment is mandatory.

13.4.7 Game management

- 13.4.7.1 No officials are required.
- 13.4.7.2 On ice coaches in any on-ice are required to wear skates and CSA approved helmets.
- 13.4.7.3 One coach per team, per playing area is required.
- 13.4.7.4 Benches must be attended by remaining team staff.
- 13.4.7.5 Players shall not have set positions throughout the season.
- 13.4.7.6 Players shall not have set positions throughout the season.
- 13.4.7.7 Coaches working in the playing area are expected to:
 - Manage their teams so that strongest players do not dominate newer players.
 - Administer infraction education as per below. Goal is safety focus on correcting dangerous use of stick, body or boards.
- 13.4.7.8 Goal Scored, Infraction, Ring out of play, Shift change:
 - When a goal is scored, the non-scoring team will take possession at the "starting point" dot in their own defensive end. Starting point is defined on the ice diagram below.

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- When an infraction occurs, the non-offending team will take possession in the same fashion as above. Players are not sent to the penalty box.
- When the ring is sent out of play, the last team to touch the ring will defend as per above and possession switches to the non-offending team.
- On a shift change, the team with possession of the ring at the buzzer will retain possession and will re-set up at their dot.
- Teams will not switch ends at half.

13.4.8 Goalie Policy

- 13.4.8.1 No individual may choose to be a full-time goaltender in U10. All athletes shall be evaluated as skaters in accordance with their Association's Player Evaluation and Team Formation policies.
- 13.4.8.2 Goaltenders shall be assigned to play each scrimmage, or each half scrimmage, as determined by the coach. This assignment shall be indicated on each game sheet by marking a "G" beside the goalie(s) playing in that scrimmage.
- 13.4.8.3 Players must be given the following opportunity to play goal:
 - At U10 Step 1, all players must play the goalie position in practice at least once AND in a scrimmage at least once per season.
 - Once all players have been given the opportunity to play in at least one scrimmage, players may choose to play the goalie position again.
 - Coaches are strongly encouraged to continue to rotate this position equitably through the remainder of the season and must assign players in accordance with the limits below:
 - At U10, any athlete may only play the goalie position up to 25% of the total regular season (excluding tournaments and post-season scrimmages) scrimmages played by their team on or before December 31st and 25% of their total regular season (excluding tournaments and post-season scrimmages) scrimmages after December 31st.
- 13.4.8.4 At U10 Step 1, players may not use the blocker/trapper combo style goalie glove.

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13.5 U10 Step 2

Progressions from Step 1 are highlighted in purple.

NOTE: Step 2 progression to full ice in January is RECOMMENDED, not required.

13.5.1 General

- 13.5.1.1 Step 2 will begin organized games.
- 13.5.1.2 Children's ringette games are required to record attendees (coaches and players). This data will be input into RAMP. Paper game sheets can be used during the scrimmages with data put into RAMP post scrimmage.
- 13.5.1.3 Goaltender(s) must be indicated for each scrimmage. Teams are required to rotate all players as goaltenders throughout the season.
- 13.5.1.4 Ringette Calgary will generally provide 14 games per team.
- 13.5.1.5 U10 Step 2 will be divided into 2 sessions:
 - a. Session 1: October-mid-January half ice game play only
 - b. Session 2: mid-January-March (up to 8 weeks) full ice game play (adapted)

13.5.2 Team format

- 13.5.2.1 Two teams per game.
- 13.5.2.2 Players per team shall be as per Ringette Alberta Registration Policy 2.0.
- 13.5.3 Ice set up
 - 13.5.3.1 Session 1: Ice set up is HALF ICE. Home teams are responsible to mark goalie creases with bingo dauber or equivalent temporary ice marker as per ice format shown below.
 - 13.5.3.2 Session 2: Ice set up is FULL ICE.
 - 13.5.3.3 Ice diagram: See Appendix 10 (for both half ice and full ice set up)

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- 13.5.3.4 Rink dividers are preferred if present at the facility, but not mandatory. Set up on arena center line. Coaches are responsible to set up and take down within the ice permit time.
- 13.5.3.5 Right-sized nest are required (52" x 36"/24") and placed as per ice diagram below.

 Where smaller nets are not available, pylons may be used, spaces approximately 52" apart. Precise measurement is not required.

13.5.4 Program time

- 13.5.4.1 Games will be played on 45-to-60-minute ice slots.
- 13.5.4.2 Pre-game warm up: 3 minutes.
- 13.5.4.3 Intermission: up to 3 minutes.
- 13.5.4.4 Set-up and takedown (switching nets, etc): 6 minutes total.
- 13.5.4.5 Session 1 HALF ICE games: 2 x 24 minute run time halves. If there is sufficient time left on permit after the scrimmage is over, teams may play on.
- 13.5.4.6 Session 2 FULL ICE games: 2×15 minute stop time halves. If on an ice slot longer than 45 minutes the ice time should start as a practice or long warm up for both teams, then play the game.

13.5.5 Program format

- 13.5.5.1 Scrimmage is 3v3, when on HALF ICE, plus a goaltender per side. Scrimmage is 5v5, when on FULL ICE, plus a goaltender per side.
- 13.5.5.2 HALF ICE: Buzzer time every 90 seconds and run time on the facility clock. At each buzzer, players will rotate. Coaches have discretion to shift their goaltenders every shift or every other shift. The game play will stop at the buzzer shift change. The team with possession of the ring at the buzzer will retain possession and will re-set at their dot.
- 13.5.5.3 Scrimmage is 5v5, when on FULL ICE.
 - 13.5.5.3.1 Changes from half to full-ice include:

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- a) Passing over the blue lines;
- b) Obeying the 3-in rule for the ringette line;
- c) Free pass in circles in all zones.

13.5.5.3.2 Modified rules that still apply:

- a) Coaches will still be on the ice to guide athletes;
- b) No scorekeeping and no serving penalties;
- c) One on-ice coach assigned to the goalie.
- 13.5.5.4 Home team provides the time clock attendant.
- 13.5.5.5 There are two (2) playing areas per arena, with the centre line acting as a boundary between 2 playing areas.
- 13.5.5.6 On HALF ICE, Step 2 shall pass over the ringette line in either direction of play. On FULL ICE, Step 2 shall pass over the blue lines.
- 13.5.5.6 No goals are announced or recorded.
- 13.5.5.7 No standing are kept or published.

13.5.6 Game Equipment

- 13.5.6.1 Shoulder pads are mandatory in addition to RAB Policy.
- 13.5.6.2 Blocker/trapper combo style goalie gloves are not permitted.
- 13.5.6.3 Goaltenders are assigned per game. They may wear goaltending chest protector, pads and gloves (except the trapper/blocker combo style glove, as noted above). None of the aforementioned equipment is mandatory.

13.5.7 Game management

- 13.5.7.1 Coaches shall lead the games on-ice. No officials are required.
 - 13.5.7.1.1 If officiating is required, First Stripes can be assigned for HALF ICE, Step 2 games ONLY. A level 1 ref (or higher) is required for any FULL ICE games.

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13.5.7.2 Players shall not have set positions throughout the season.

FULL ICE games: Coaches assign positions to athletes (1 centre, 2 forward, 2 defense, 1 goalie). Athletes should play the same position for the whole game (except for goalies who may switch at half). Athletes should play a different position in the next game. There must be an equitable rotation so athletes get to play all positions during Session 2. The focus should still be on individual skills and tactics with a very broad introduction to some team tactics.

13.5.7.3 Coaches working in the playing area are expected to:

- Manage their teams so that strongest players do not dominate newer players.
- Administer infraction education as per below. Goal is safety focus on correcting dangerous use of stick, body or boards.

13.5.7.4 SESSION 1: Goal Scored, Infraction, Ring out of play, Shift change:

- When a goal is scored, the non-scoring team will take possession at the "starting point" dot in their own defensive end. Starting point is defined on the ice diagram below.
- When an infraction occurs, the non-offending team will take possession in the same fashion as above. Players are not sent to the penalty box.
- When the ring is sent out of play, the last team to touch the ring will defend as per above and possession switches to the non-offending team.
- On a shift change, the team with possession of the ring at the buzzer will retain possession and will re-set up at their dot.
- Teams will not switch ends at half.

13.5.7.5 SESSION 2: Goal Scored, Infraction, Ring out of Play, Shift Change:

- When a goal is scored, the non-scoring team takes possession at the centre free pass circle.
- When an infraction occurs, the non-offending team will take possession in the same fashion as above. Players are not sent to the penalty box.

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- When the ring is sent out of play, the non-offending team will be awarded a free pass.
- Players will shift on the fly.
- Teams will switch ends at half.

13.5.8 Goalie Policy

- 13.5.8.1 No individual may choose to be a full-time goaltender in U10. All athletes shall be evaluated as skaters in accordance with their Association's Player Evaluation and Team Formation policies.
- 13.5.8.2 Goaltenders shall be assigned to play each scrimmage, or each half scrimmage, as determined by the coach. This assignment shall be indicated on each game sheet by marking a "G" beside the goalie(s) playing in that scrimmage.
- 13.5.8.3 Players must be given the following opportunity to play goal:
 - At U10 Step 2, all players must play the goalie position in practice at least once AND in a scrimmage at least once per season.
 - Once all players have been given the opportunity to play in at least one scrimmage, players may choose to play the goalie position again.
 - Coaches are strongly encouraged to continue to rotate this position equitably through the remainder of the season and must assign players in accordance with the limits below:
 - At U10, any athlete may only play the goalie position up to 25% of the total regular season (excluding tournaments and post-season 31st and 25% of their total regular season (excluding tournaments and postseason scrimmages) scrimmages after December 31st.
- 13.5.8.4 At U10 Step 2, players may not use the blocker/trapper combo style goalie glove.

13.6 U10 Step 3

Progressions from Step 2 are highlighted in purple.

Policy Revision	Section(s) Revised	Change description	Effective Date	
0		New	Oct 2019	
1	12.5	U10 Step 2	Sept 2021	
2		Updates	Sept 2022	
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13.6.1 General

- 13.6.1.1 Step 3 is the first step into Classic Ringette.
- 13.6.1.2 Children's ringette games are required to record attendees (coaches and players), as well as goals and assists as reported by officials. This data will be input into RAMP.

 Paper game sheets can be used during the game with data input into RAMP post game.
- 13.6.1.3 Goaltender(s) must be indicated for each game. Teams are required to rotate all players as goaltenders throughout the season.
- 13.6.1.4 Ringette Calgary will generally provide 14 games per team.

13.6.2 Team format

- 13.6.2.1 Two teams per game.
- 13.6.2.2 Players per team shall be as per Ringette Alberta Registration policy 2.0.

13.6.3 Ice set up

- 13.6.3.1 Ice set up is FULL ICE.
- 13.6.3.2 Right-sized nets are required (52"x36"/24) and placed on each goal line, centred in the crease. Where smaller nets are not available, pylons may be used, spaced approximately 52" apart. Precise measurement is not required.

13.6.4 Program time

- 13.6.4.1 Games will be played on 60-minute ice slots.
- 13.6.4.2 Pre-game warm-up: 3 minutes.
- 13.6.4.3 Intermission: up to 3 minutes.
- 13.6.4.4 Set-up and takedown time (switching nets, etc): 6 minutes total.
- 13.6.4.5 2 x 18 minute, stop time halves. If 5 minutes are left on the permit and more than 2 minutes of game time remains on the clock, the clock shall be dropped to 2 minutes.

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0		New	Oct 2019	
1	12.5	U10 Step 2	Sept 2021	
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13.6.5 Program format

- 13.6.5.1 Games are played 5v5, plus a goaltender per side.
- 13.6.5.2 Players will shift on the fly.
- **13.6.5.3** Home team provides the time clock attendant, the score clock attendant, and a penalty box attendant. Visiting team proves a penalty box attendant.
- 13.6.5.4 The ring must get passed over the blue lines in either direction of play.
- 13.6.5.5 No player shall be credited with more than 3 goals in any game. No goals are announced in the arena. They will be credited on the game sheet in order to track the 3 goal limit.
- 13.6.5.6 Scores will be displayed on the facility clock, with a maximum 5 goal spread.
- 13.6.5.7 No standing are kept or published.

13.6.6 Game equipment

- 13.6.6.1 Shoulder pads are mandatory.
- 13.6.6.2 Blocker/trapper combo style goalie gloves are permitted.
- 13.6.6.3 Goaltenders are assigned per game. They may wear a goaltending chest protector, pads and blocker/gloves and/or a blocker/trapper combo glove. None of the aforementioned equipment is mandatory, but is recommended.

13.6.7 Game management

- 13.6.7.1 Games are managed by officials, while coaches remain on the bench.
- 13.6.7.2 Players shall not have set positions throughout the season.
- **13.6.7.3** When a penalty is called, the player is taken to the penalty box and the appropriate penalty is served. Teams may not substitute for the penalized player.
- 13.6.7.4 Teams will change ends for the second period.

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13.6.8 Goalie policy

- 13.6.8.1 No individual may choose to be a full-time goaltender in U10. All athletes shall be evaluated as skaters in accordance with the Association's Player Evaluation and Team Formation Policies.
- 13.6.8.2 Goaltenders shall be assigned to play each game, or each half game, as determined by the coach. This assignment shall be indicated on each game sheet by marking a "G" beside the goalie(s) playing in that game.
- 13.6.8.3 Players must be giving the following opportunities to play goal:
 - At U10 Step 3, players are encouraged to, but not required, to play goal in practice at least once AND in a game at least once per season.
 - Coaches are strongly encouraged to rotate this position equitably through the season, and must assign players in accordance with the limits below:
 - At U10 Step 3, any athlete may only play the goalie position up to 50% of the total regular season (excluding tournaments and post-season games) games played by their team on or before December 31 and 50% of the total regular season (excluding tournaments and post-season games) games after December 31.

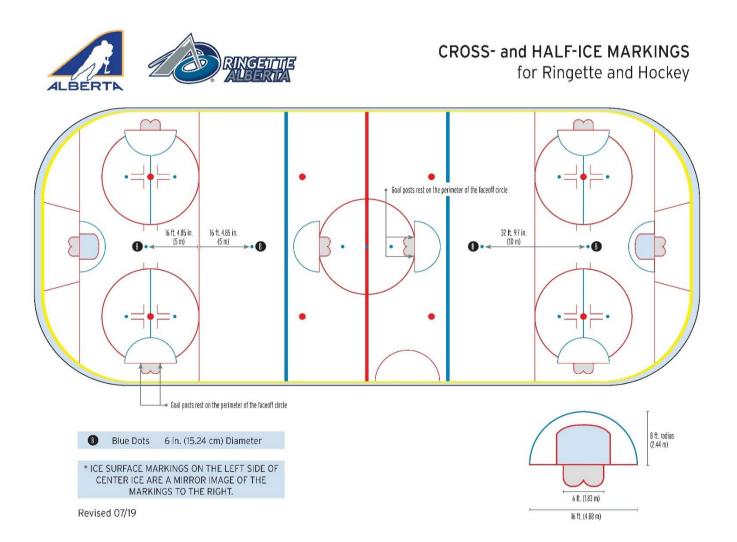
13.6.8.4 At U10 Step 3, players may use a blocker/trapper combo style goalie glove.

Policy Revision	Section(s) Revised	Change description	Effective Date	
0		New	Oct 2019	
1	12.5	U10 Step 2	Sept 2021	
2		Updates	Sept 2022	
3		Technical revisions	Nov 2023	
4	Multiple sections	Removal of the word "keely"	Feb 2024	
5	12.6.5.3	Game format	Nov 2024	
6		Reformat (Previously Section 12)	June 2025	
7	Step 2	Adapted Game changes in red (as per RAB)	June 2025	
8	13.3.8.2, 13.6.8.3	AS/Step 3 Goalie Percentage Changes (as per RAB)	June 2025	





APPENDIX 10: ICE MARKINGS



Policy Revision	Section(s) Revised	Change description	Effective Date	
0		New	Oct 2019	
1	12.5	U10 Step 2	Sept 2021	
2		Updates	Sept 2022	
3		Technical revisions	Nov 2023	
4	Multiple sections	Removal of the word "keely"	Feb 2024	
5	12.6.5.3	Game format	Nov 2024	
6		Reformat (Previously Section 12)	June 2025	
7	Step 2	Adapted Game changes in red (as per RAB)	June 2025	
8	13.3.8.2, 13.6.8.3	AS/Step 3 Goalie Percentage Changes (as per RAB)	June 2025	





APPENDIX 11: PROGRESSIONS IN CHILDREN'S RINGETTE CHART

	Divisions					
Parameters	Active Start	U10 Step 1	U10 Step 2 half	U10 Step 2 full adapted	U10 Step 3	U12
ice slotlength	45 minutes	45 minutes	45 minutes	45 minutes	60 minutes	60 minutes
game length	2 x 20 minutes run-time	2 x 20 minutes run-time	2 x 20 minutes run-time	2x 15 minutes stop time	2 x 18 minutes stop time	2 x 18 minutes stop time
# players	3+1	3+1	3+1	5+1	5+1	5+1
coaches on ice	yes	yes	yes	yes	no	no
line changes	90 second buzzers	90 second buzzers	90 second buzzers	on the fly	on the fly	on the fly
officials	First stripes*	First stripes*	First stripes*	Level 1 or higher	Level 1 or higher	Level 1 or higher
score posted	No	No	No	No	Yes	Yes
penalties served	No	No	No	No	Yes	Yes
net size	Small	Small	Small	Small	Small	Big
shot clock	No	No	No	No	No	Yes

^{*}If the hosting/home association does not run the First Stripes program, then the Coach-Referee role will be used



Policy Revision	Section(s) Revised	Change description	Effective Date
0		Reformat (previously section 7)	June 2025
1	14.5	Changes in red	Aug 2025



14. CITY CHAMPIONSHIPS POLICY (ZONE 3 ONLY)

14.1 League Standings for City Championships

14.1.1 League standings shall be calculated using Win % (see Policy 6.6).

14.2 Home Team

- 14.2.1 The Home Team for the first game will be the higher placed team in the league standings.
- 14.2.2 The Home Team for subsequent games shall be displayed on the website.

14.3 Minor Officials for City Championship Games

- 14.3.1 The same policies apply for Minor Officials and Shot Clock Operators as for regular league play.
- 14.3.2 The same policies apply for Shot Clocks as for regular league play.

14.4 City Championship Format

14.4.1 The Ringette Calgary City Championship will include only Zone 3 teams and will be a double knockout series.

14.5 Modified Game Version

- 14.5.1 All City Championship Games will conform to Ringette Canada Rules standard time formats:
 - U14 and under: Two (2) fifteen (15) minute stop time periods.
 - U16 and over: Four (4) ten (10) minute stop time periods

14.6 Time Restrictions

- 14.6.1 For all League and City Championship games:
 - 14.6.1.1 In the event that there is insufficient ice time to complete a game of regulation length, the following procedure will apply:
 - When the time reaches five (5) minutes left on the permit, at the first stoppage
 of play, the clock will be re-set to two (2) minutes and the remainder of the
 game will be completed with stop time.
 - The clock will not be re-set for more than the time remaining on the permit.
 - Penalties will be fully served.